

# Chapter 3: Untyped Arithmetic Expressions

A small language of numbers of booleans Basic aspects of programming languages





# Introduction

Grammar Programs Evaluation



# Grammar (Syntax)



```
t ::= terms:
    true constant true
    false constant false
    if t then t else t conditional constant
    0 zero
    succ t successor
    pred t predecessor
    iszero t zero test
```

t: meta-varaible (non-terminal symbol)



# Programs and Evaluations



• A program in the language is just a term built from the forms given by the grammar.





# Syntax

Many ways of defining syntax (besides grammar)



# Terms, Inductively



The set of terms is the smallest set T such that

- 1.  $\{\text{true, false, 0}\}\subseteq T$ ;
- 2. if  $t1 \in T$ , then {succ t1, pred t1, iszero t1}  $\subseteq T$ ;
- 3. if  $t1 \in T$ ,  $t2 \in T$ , and  $t3 \in T$ , then if t1 then t2 else  $t3 \in T$ .



# Terms, by Inference Rules



The set of terms is defined by the following rules:

$$\begin{array}{ll} \mathsf{true} \in \mathcal{T} & \mathsf{false} \in \mathcal{T} & \mathsf{0} \in \mathcal{T} \\ \\ \frac{\mathsf{t}_1 \in \mathcal{T}}{\mathsf{succ}\; \mathsf{t}_1 \in \mathcal{T}} & \frac{\mathsf{t}_1 \in \mathcal{T}}{\mathsf{pred}\; \mathsf{t}_1 \in \mathcal{T}} & \frac{\mathsf{t}_1 \in \mathcal{T}}{\mathsf{iszero}\; \mathsf{t}_1 \in \mathcal{T}} \\ \\ \frac{\mathsf{t}_1 \in \mathcal{T} & \mathsf{t}_2 \in \mathcal{T} & \mathsf{t}_3 \in \mathcal{T}}{\mathsf{if}\; \mathsf{t}_1 \; \mathsf{then}\; \mathsf{t}_2 \; \mathsf{else}\; \mathsf{t}_3 \in \mathcal{T}} \end{array}$$

Inference rules = Axioms + Proper rules



# Terms, Concretely



For each natural number i, define a set S<sub>i</sub> as follows:

$$S_0 = \emptyset$$
  
 $S_{i+1} = \{ true, false, 0 \}$   
 $\cup \{ succ t_1, pred t_1, iszero t_1 \mid t_1 \in S_i \}$   
 $\cup \{ if t_1 then t_2 else t_3 \mid t_1, t_2, t_3 \in S_i \}.$ 

Finally, let 
$$S = \bigcup_{i} S_{i}$$
.

Exercise [\*\*]: How many elements does S have?

Proposition: T = S





## Induction on Terms

# Inductive definitions Inductive proofs



#### **Inductive Definitions**



The set of constants appearing in a term t, written Consts(t), is defined as follows:

```
\begin{array}{lll} \textit{Consts}(\mathsf{true}) & = & \{\mathsf{true}\} \\ \textit{Consts}(\mathsf{false}) & = & \{\mathsf{false}\} \\ \textit{Consts}(\mathsf{0}) & = & \{\mathsf{0}\} \\ \textit{Consts}(\mathsf{succ}\ \mathsf{t}_1) & = & \textit{Consts}(\mathsf{t}_1) \\ \textit{Consts}(\mathsf{pred}\ \mathsf{t}_1) & = & \textit{Consts}(\mathsf{t}_1) \\ \textit{Consts}(\mathsf{iszero}\ \mathsf{t}_1) & = & \textit{Consts}(\mathsf{t}_1) \\ \textit{Consts}(\mathsf{if}\ \mathsf{t}_1\ \mathsf{then}\ \mathsf{t}_2\ \mathsf{else}\ \mathsf{t}_3) & = & \textit{Consts}(\mathsf{t}_1) \cup \textit{Consts}(\mathsf{t}_2) \cup \textit{Consts}(\mathsf{t}_3) \\ \end{array}
```



#### **Inductive Definitions**



The size of a term t, written size(t), is defined as follows:

```
size(true) = 1

size(false) = 1

size(0) = 1

size(succ t_1) = size(t_1) + 1

size(pred t_1) = size(t_1) + 1

size(iszero t_1) = size(t_1) + 1

size(if t_1 then t_2 else t_3) = size(t_1) + size(t_2) + size(t_3) + 1
```



#### **Inductive Definitions**



The depth of a term t, written depth(t), is defined as follows:

```
\begin{array}{lll} \textit{depth}(\mathsf{true}) & = & 1 \\ \textit{depth}(\mathsf{false}) & = & 1 \\ \textit{depth}(0) & = & 1 \\ \textit{depth}(\mathsf{succ}\;\mathsf{t}_1) & = & \textit{depth}(\mathsf{t}_1) + 1 \\ \textit{depth}(\mathsf{pred}\;\mathsf{t}_1) & = & \textit{depth}(\mathsf{t}_1) + 1 \\ \textit{depth}(\mathsf{iszero}\;\mathsf{t}_1) & = & \textit{depth}(\mathsf{t}_1) + 1 \\ \textit{depth}(\mathsf{if}\;\mathsf{t}_1\;\mathsf{then}\;\mathsf{t}_2\;\mathsf{else}\;\mathsf{t}_3) & = & \max(\textit{depth}(\mathsf{t}_1), \textit{depth}(\mathsf{t}_2), \textit{depth}(\mathsf{t}_3)) + 1 \\ \end{array}
```



#### Inductive Proof



**Lemma**. The number of distinct constants in a term t is no greater than the size of t:

 $| Consts(t) | \leq size(t)$ 

**Proof**. By induction over the depth of t.

- Case t is a constant
- Case t is pred t1, succ t1, or iszero t1
- Case t is if t1 then t2 else t3



#### Inductive Proof



## Theorem [Structural Induction]

If, for each term s, given P(r) for all immediate subterms r of s we can show P(s), then P(s) holds for all s.





# Semantic Styles

Three basic approaches



# **Operational Semantics**



- Operational semantics specifies the behavior of a programming language by defining a simple abstract machine for it.
- An example (often used in this course):
  - terms as states
  - transition from one state to another as simplification
  - meaning of t is the final state starting from the state corresponding to t



#### **Denotational Semantics**



- Giving denotational semantics for a language consists of
  - finding a collection of semantic domains, and then
  - defining an interpretation function mapping terms into elements of these domains.
- Main advantage: It abstracts from the gritty details of evaluation and highlights the essential concepts of the language.



#### **Axiomatic Semantics**



- Axiomatic methods take the laws (properties)
   themselves as the definition of the language. The
   meaning of a term is just what can be proved
   about it.
  - They focus attention on the process of reasoning about programs.
  - Hoare logic: define the meaning of imperative languages





#### Evaluation

# Evaluation relation (small-step/big-step) Normal form Confluence and termination

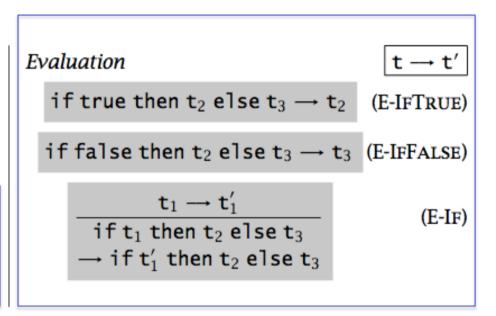


#### Evaluation on Booleans



```
Syntax

t ::= terms:
    true constant true
    false constant false
    if t then t else t conditional
```





# One-step Evaluation Relation



- The one-step evaluation relation → is the smallest binary relation on terms satisfying the three rules in the previous slide.
- When the pair (t,t') is in the evaluation relation, we say that " $t \to t'$  is derivable."



#### **Derivation Tree**



"if t then false else false  $\rightarrow$  if u then false else false" is witnessed by the following derivation tree:

#### where

 $s \stackrel{def}{=} if$  true then false else false  $t \stackrel{def}{=} if$  s then true else true  $u \stackrel{def}{=} if$  false then true else true



#### Induction on Derivation



**Theorem** [Determinacy of one-step evaluation]: If  $t \to t'$  and  $t \to t''$ , then t' = t''.

**Proof.** By induction on derivation of  $t \rightarrow t'$ .

If the last rule used in the derivation of  $t \rightarrow t'$  is E-IfTrue, then t has the form if true then t2 else t3. It can be shown that there is only one way to reduce such t.

•••



#### Normal Form



- **Definition**: A term t is in normal form if no evaluation rule applies to it.
- Theorem: Every value is in normal form.
- Theorem: If t is in normal form, then t is a value.
  - Prove by contradiction (then by structural induction).



# Multi-step Evaluation Relation



- **Definition**: The multi-step evaluation relation  $\rightarrow *$  is the reflexive, transitive closure of one-step evaluation.
- **Theorem** [Uniqueness of normal forms]: If  $t \rightarrow * u$  and  $t \rightarrow * u'$ , where u and u' are both normal forms, then u = u'.
- **Theorem** [Termination of Evaluation]: For every term t there is some normal form t' such that t  $\rightarrow *$  t'.



# Big-step Evaluation



V ↓ V (B-VA
-------------

$$\frac{\mathsf{t}_1 \Downarrow \mathsf{true} \quad \mathsf{t}_2 \Downarrow \mathsf{v}_2}{\mathsf{if} \, \mathsf{t}_1 \, \mathsf{then} \, \mathsf{t}_2 \, \mathsf{else} \, \mathsf{t}_3 \, \Downarrow \mathsf{v}_2} \tag{B-IFTRUE}$$

$$\frac{\mathsf{t}_1 \Downarrow \mathsf{false} \qquad \mathsf{t}_3 \Downarrow \mathsf{v}_3}{\mathsf{if} \; \mathsf{t}_1 \; \mathsf{then} \; \mathsf{t}_2 \; \mathsf{else} \; \mathsf{t}_3 \; \Downarrow \; \mathsf{v}_3} \tag{B-IFFALSE}$$

$$\frac{\mathsf{t}_1 \Downarrow \mathsf{nv}_1}{\mathsf{succ}\; \mathsf{t}_1 \Downarrow \mathsf{succ}\; \mathsf{nv}_1} \tag{B-Succ}$$

$$\frac{\mathsf{t}_1 \Downarrow \mathsf{0}}{\mathsf{pred}\; \mathsf{t}_1 \Downarrow \mathsf{0}} \tag{B-PREDZERO}$$

$$\frac{\mathsf{t}_1 \, \Downarrow \, \mathsf{succ} \, \mathsf{nv}_1}{\mathsf{pred} \, \mathsf{t}_1 \, \Downarrow \, \mathsf{nv}_1} \tag{B-PREDSUCC}$$

$$\frac{\mathsf{t}_1 \Downarrow \mathsf{0}}{\mathsf{iszero}\,\mathsf{t}_1 \Downarrow \mathsf{true}} \tag{B-ISZEROZERO}$$

$$\frac{\texttt{t}_1 \Downarrow \mathsf{succ}\, \mathsf{nv}_1}{\mathsf{iszero}\, \texttt{t}_1 \Downarrow \mathsf{false}} \tag{B-IszeroSucc}$$



# **Extending Evaluation to Numbers**



New syntactic forms

t ::= ... succ t pred t iszero t

nv

nv ::= succ nv

terms: constant zero successor predecessor zero test

values: numeric value

numeric values: zero value successor value

New evaluation rules

$$\frac{\mathtt{t}_1 \to \mathtt{t}_1'}{\mathsf{succ}\ \mathtt{t}_1 \to \mathsf{succ}\ \mathtt{t}_1'}$$

 $pred 0 \rightarrow 0$ 

$$\texttt{pred (succ nv}_1) \rightarrow \texttt{nv}_1$$

 $\frac{\mathtt{t}_1 \to \mathtt{t}_1'}{\mathtt{pred}\, \mathtt{t}_1 \to \mathtt{pred}\, \mathtt{t}_1'}$ 

iszero 0 → true

iszero (succ 
$$nv_1$$
)  $\rightarrow$  false (E-ISZEROSUCC)

$$\frac{\texttt{t}_1 \to \texttt{t}_1'}{\texttt{iszero}\, \texttt{t}_1 \to \texttt{iszero}\, \texttt{t}_1'}$$

 $t \rightarrow t'$ 

(E-Succ)

(E-PREDZERO)

(E-PREDSUCC)

(E-PRED)

(E-ISZEROZERO)

(E-IsZero)



# Summary



- How to define syntax?
  - Grammar, Inductively, Inference Rules, Generative
- How to define semantics?
  - Operational, Denotational, Axomatic
- How to define evaluation relation (operational semantics)?
  - Small-step/Big-step evaluation relation
  - Normal form
  - Confluence/termination



# Homework



• Do Exercise 3.5.16 in Chapter 3.

