

Design Principles of Programming Languages



# Metatheory of Recursive Types

Zhenjiang Hu, Haiyan Zhao, Yingfei Xiong

Peking University, Spring Term, 2014



# Equi-recursive approach

- Do not use explicit fold/unfold
- If type A can be constructed from type B by applying only fold and/or unfold, A and B are equal
- Example: the following three types are equal
  - Hungry
  - $\text{Nat} \rightarrow \text{Hungry}$
  - $\text{Nat} \rightarrow \text{Nat} \rightarrow \text{Hungry}$



# Solution

- Alternative 1: Deduce all equal types for a term
  - possibly infinite number of types



# Solution

- Alternative 1: Deduce all equal types for a term
  - possibly infinite number of types
- Alternative 2: use algorithms to determine the subtyping relations
  - An algorithm to determine if type  $A$  is a subtype of type  $B$
  - We do not need an algorithm to determine the equality of two types
    - It can be deduced from subtyping relations
      - $A <: B \wedge B <: A \rightarrow A = B$
    - It will never be used



# Iso-recursive Subtyping

$$\overline{T <: \text{Top}}$$

$$\overline{\text{Even} <: \text{Nat}}$$

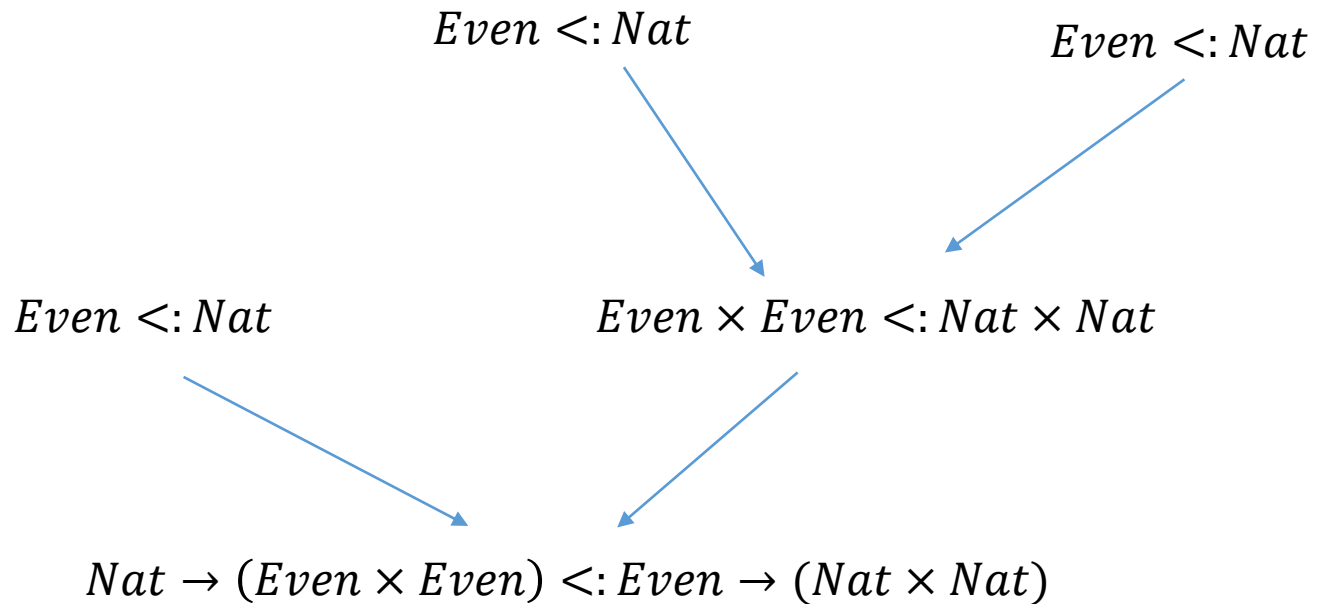
$$\frac{S_1 <: T_1 \quad S_2 <: T_2}{S_1 \times S_2 <: T_1 \times T_2}$$

$$\frac{T_1 <: S_1 \quad S_2 <: T_2}{S_1 \rightarrow S_2 <: T_1 \rightarrow T_2}$$

$$\frac{\Sigma, X <: Y \vdash S <: T}{\Sigma \vdash \mu X. S <: \mu Y. T}$$

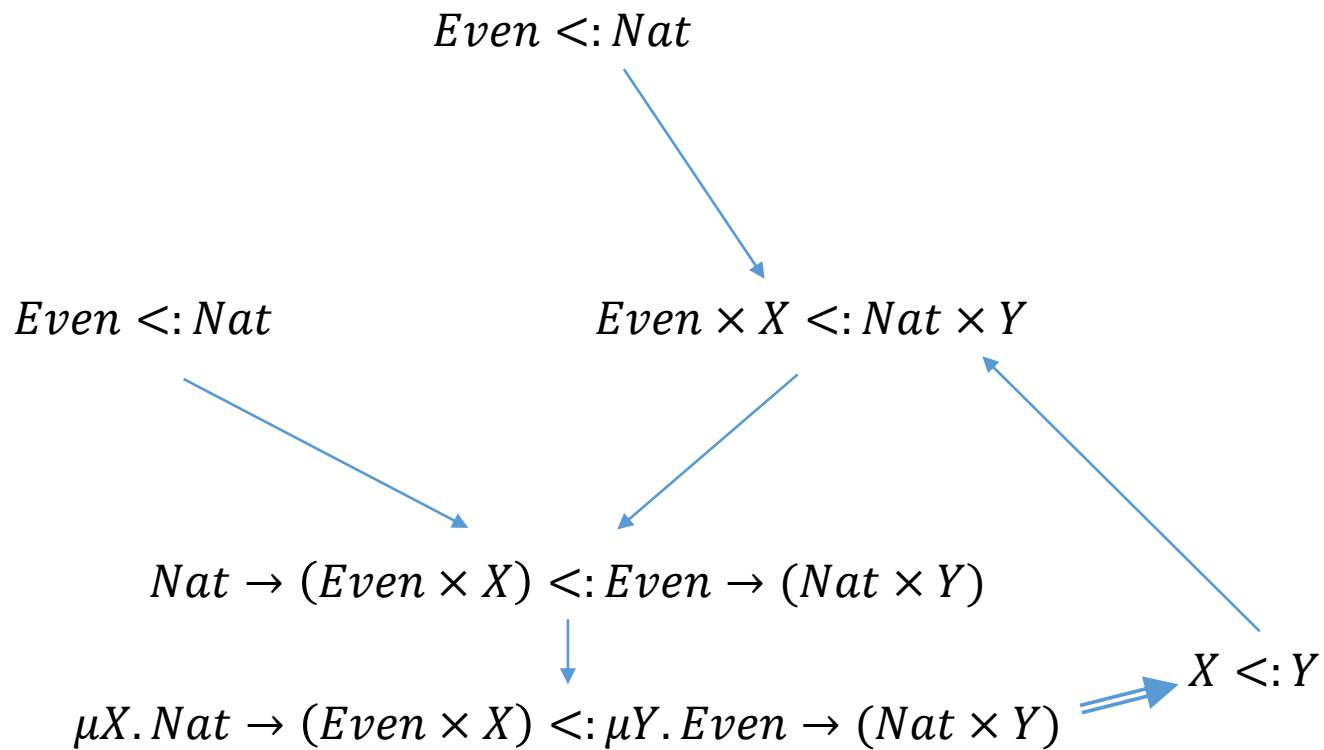


# Without the last rule: A Derivation Tree





# With the last rule: A Derivation Graph





# The premise function

- $$\begin{array}{l}
 \text{premise}(S \leq T) = \\
 \left\{ \begin{array}{l}
 \emptyset \\
 \{S_1 \leq T_1, S_2 \leq T_2\} \\
 \{T_1 \leq S_1, S_2 \leq T_2\} \\
 \{S_1 \leq T_1\} \\
 \uparrow
 \end{array} \right.
 \end{array}
 \begin{array}{l}
 \text{if } T = \text{Top} \vee (S = \text{Even} \wedge T = \text{Nat}) \\
 \text{if } S = S_1 \times S_2 \wedge T = T_1 \times T_2 \\
 \text{if } S = S_1 \rightarrow S_2 \wedge T = T_1 \rightarrow T_2 \\
 \text{if } S = \mu X.S_1 \wedge T = \mu X.T_1 \\
 \text{otherwise}
 \end{array}$$
- $$\begin{array}{l}
 \text{premise}(X) = \\
 \left\{ \begin{array}{l}
 \bigcup_{x \in X} \text{premise}(x) \\
 \uparrow
 \end{array} \right.
 \begin{array}{l}
 \text{if } \forall x \in X. \text{premise}(x) \downarrow \\
 \text{otherwise}
 \end{array}$$





# The derivation function

- $derivation(S \prec T) = \begin{cases} \{S \prec T, X \prec Y\} & \text{if } S = \mu X.S_1 \wedge T = \mu Y.T_1 \\ \{S \prec T\} & \text{otherwise} \end{cases}$
- $derivation(X) = \bigcup_{x \in X} derivation(x)$



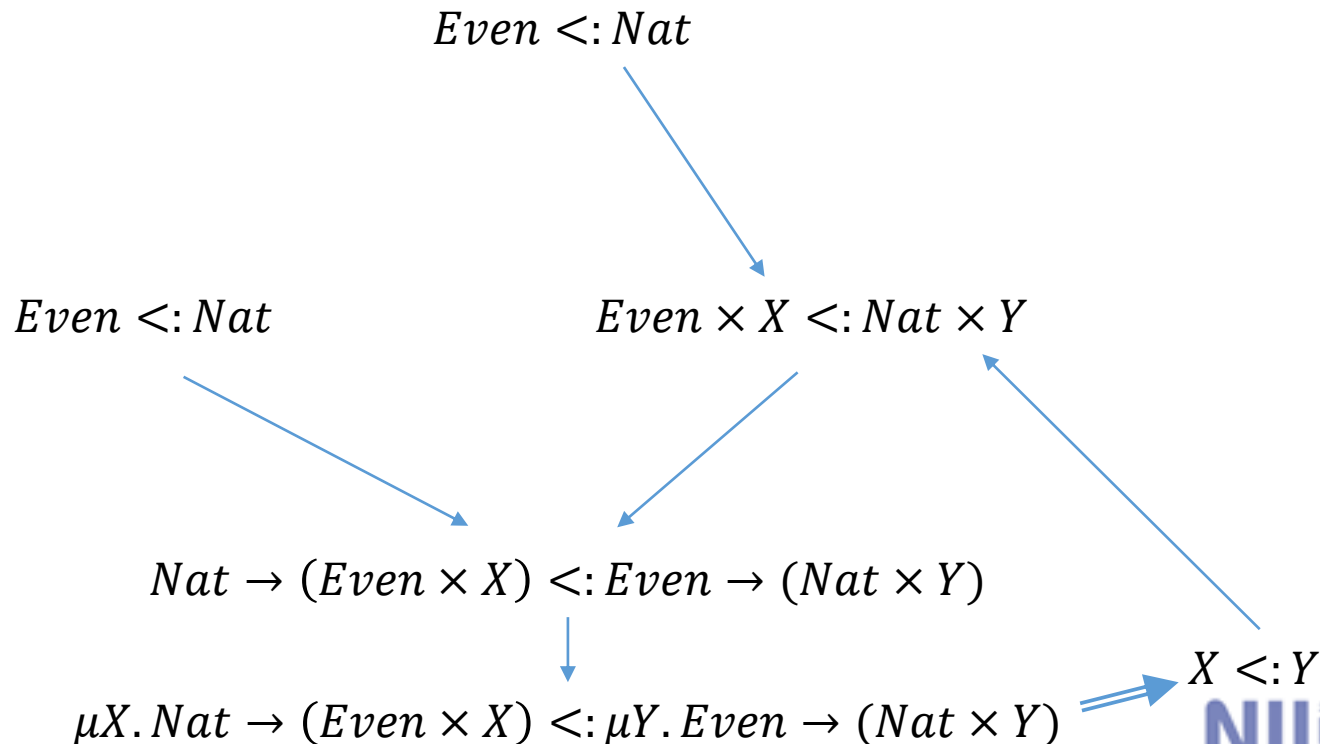
# The subtyping algorithm

- $\text{gfp}(X) = \text{if } \text{premise}(X) \uparrow \text{ then false}$   
    else  $\text{premise}(X) \subseteq \text{derivation}(X)$  then true  
    else  $\text{gfp}(\text{premise}(X) \cup X)$
- $\text{isSubtype}(S <: T) = \text{gfp}(\{S <: T\})$



# Termination

- X grows larger in every iteration
- Function premise() only produce subexpressions
  - subexpression: a sub tree in the AST
- There are finite number of subexpressions for a type





# Problems of Equi-recursive types

- Let
  - $XX = \mu X. \text{Nat} \rightarrow (\text{Even} \times X)$
  - $YY = \mu Y. \text{Even} \rightarrow (\text{Nat} \times Y)$
- What if  $\text{isSubtype}(XX <: \text{Even} \rightarrow (\text{Nat} \times YY))$ ?



# Changing the typing rule

$$\frac{\Sigma, X <: Y \vdash S <: T}{\Sigma \vdash \mu X. S <: \mu Y. T}$$

$$\frac{\Sigma, S <: \mu Y. T \vdash S <: [Y \rightarrow \mu Y. T]T}{\Sigma \vdash S <: \mu Y. T}$$

$$\frac{\Sigma, \mu X. S <: T \vdash [X \rightarrow \mu X. S]S <: T}{\Sigma \vdash \mu X. S <: T}$$



# Future simplify

$$\frac{\Sigma, X <: Y \vdash S <: T}{\Sigma \vdash \mu X. S <: \mu Y. T}$$

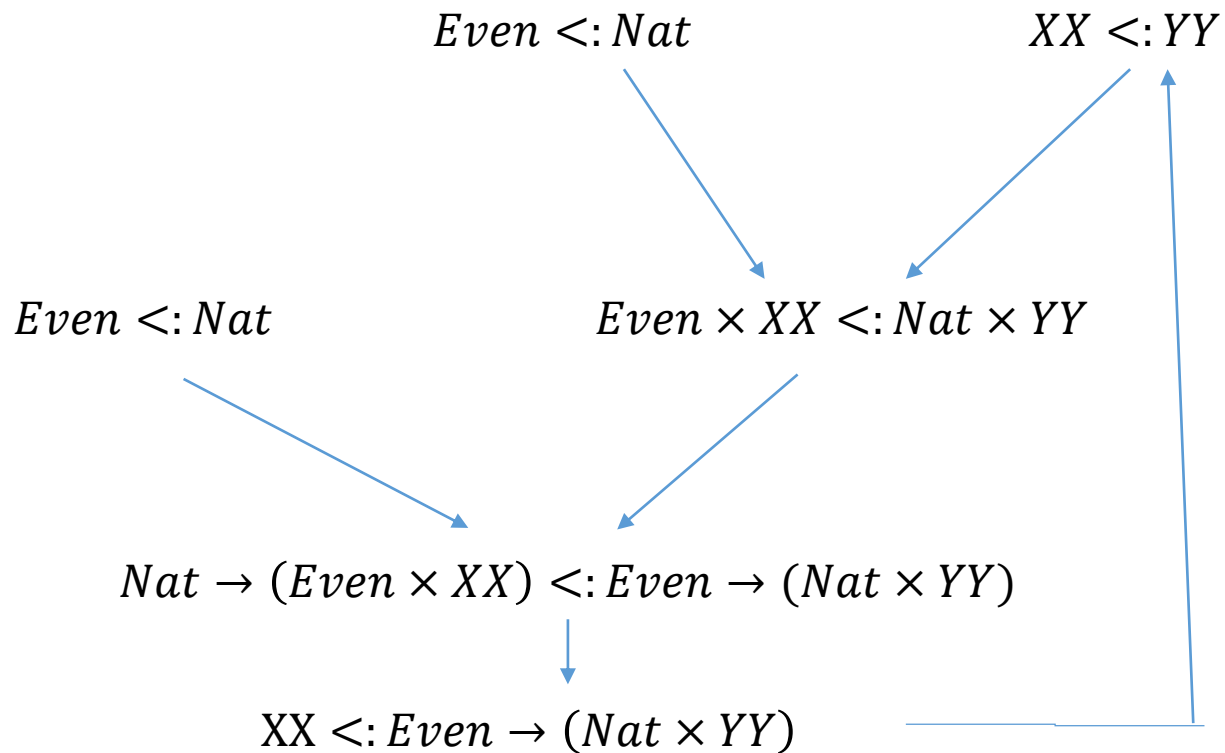
$$\frac{S <: [Y \rightarrow \mu Y. T]T}{S <: \mu Y. T}$$

$$\frac{[X \rightarrow \mu X. S]S <: T}{\mu X. S <: T}$$

What is the derivation graph of  $XX <: \text{Even} \rightarrow (\text{Nat} \times YY)$ ?



# New Derivation Graph





# Support Function

•  $support_{S_m}(S <: T) =$

$$\left\{ \begin{array}{ll} \emptyset & \text{if } T = Top \vee (S = Even \wedge T = Nat) \\ \{S_1 <: T_1, S_2 <: T_2\} & \text{if } S = S_1 \times S_2 \wedge T = T_1 \times T_2 \\ \{T_1 <: S_1, S_2 <: T_2\} & \text{if } S = S_1 \rightarrow S_2 \wedge T = T_1 \rightarrow T_2 \\ \{S <: [X \mapsto \mu X. T_1] T_1\} & \text{if } T = \mu X. T_1 \\ \{[X \mapsto \mu X. S_1] S_1 <: T\} & \text{if } S = \mu X. S_1 \wedge T \neq \mu X. T_1, T \neq Top \\ \uparrow & \text{otherwise} \end{array} \right.$$

•  $support_{S_m}(X) =$

$$\left\{ \begin{array}{ll} \bigcup_{x \in X} support_{S_m}(x) & \text{if } \forall x \in X. support_{S_m}(x) \downarrow \\ \uparrow & \text{otherwise} \end{array} \right.$$





# The algorithm

$gfp(X)$  = if  $support(X) \uparrow$ , then *false*  
else if  $support(X) \subseteq X$ , then *true*  
else  $gfp(support(X) \cup X)$ .



# Uncontractive Types

- Type  $\mu X. \mu X_1. \mu X_2 \dots \mu X_n. X$
- Meaningless type
- All uncontractive types are equal



# Termination

- $X$  grows larger in every iteration
- $S$  is a subexpression of  $T$  either
  - $S$  forms a sub tree in the AST of  $T$
  - $S$  forms a sub tree in the AST of  $[X \rightarrow \mu X. T_1]T_1$  if  $T = \mu X. T_1$
- All pairs produced by  $support_{S_m}()$  are subexpressions of the original one
- There is only a finite number of subexpressions



# Inversible Subtyping Rules

- Functions premise/support requires the subtyping rules are invertible:
  - There is only one set of premise for each conclusion
- The algorithm will be much more complex is the subtyping rules are not invertible
- Example: uninversible rules

$$\frac{S <: U \quad U <: T}{S <: T}$$

$$S <: \text{Top}$$

$$\frac{T_1 <: S_1 \quad S_2 <: T_2}{S_1 \rightarrow S_2 <: T_1 \rightarrow T_2}$$

$$\frac{S <: [Y \rightarrow \mu Y. T]T}{S <: \mu Y. T}$$

$$\frac{[X \rightarrow \mu X. S]S <: T}{\mu X. S <: T}$$



# Inversible Subtyping Rules

- Functions premise/support requires the subtyping rules are invertible:
  - There is only one set of premise for each conclusion
- The algorithm will be much more complex is the subtyping rules are not invertible
- Example: uninversible rules

$$\frac{S <: U \quad U <: T}{S <: T}$$

$$S <: \text{Top}$$

$$\frac{T_1 <: S_1 \quad S_2 <: T_2}{S_1 \rightarrow S_2 <: T_1 \rightarrow T_2}$$

$$\frac{S <: [Y \rightarrow \mu Y. T]T}{S <: \mu Y. T}$$

$$\frac{[X \rightarrow \mu X. S]S <: T \wedge T \neq \mu Y. T_1 \wedge T \neq \text{TOP}}{\mu X. S <: T}$$



# Exercise

- Find two types  $S <: T$  where  $S <: T$  does not hold in iso-recursive types (even with the help of fold/unfold) but holds in equi-recursive types.



# Exercise

- Find two types  $S \leq T$  where  $S \leq T$  does not hold in iso-recursive types (even with the help of fold/unfold) but holds in equi-recursive types.

- $S = \mu X. \text{Nat} \times X$

- $T = \mu X. \text{Nat} \times (\text{Nat} \times X)$



# Fixpoints, Induction, and Coinduction





# Fixed points

- The fixed point of a function  $f:T \rightarrow T$ , is a value  $(\text{fix } f) \in T$  satisfying the following condition:
  - $\text{fix } f = f(\text{fix } f)$
- When  $T$  is a function type
  - $\text{fix } f$  is a recursive function
  - $Y$  and  $\text{fix}$  combinators produce such fixed point
- When  $T$  is not a function
  - $Y$  and  $\text{fix}$  combinators no longer work

# Review: Terms, by Inference Rules



The set of terms is defined by the following rules:

$$\begin{array}{ccc} \text{true} \in \mathcal{T} & \text{false} \in \mathcal{T} & 0 \in \mathcal{T} \\ \frac{t_1 \in \mathcal{T}}{\text{succ } t_1 \in \mathcal{T}} & \frac{t_1 \in \mathcal{T}}{\text{pred } t_1 \in \mathcal{T}} & \frac{t_1 \in \mathcal{T}}{\text{iszero } t_1 \in \mathcal{T}} \\ \frac{t_1 \in \mathcal{T} \quad t_2 \in \mathcal{T} \quad t_3 \in \mathcal{T}}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \in \mathcal{T}} \end{array}$$

Inference rules = Axioms + Proper rules



# Review: Terms, Concretely

For each natural number  $i$ , define a set  $S_i$  as follows:

$$S_0 = \emptyset$$

$$S_{i+1} = \begin{aligned} & \{\text{true, false, 0}\} \\ & \cup \{\text{succ } t_1, \text{pred } t_1, \text{iszero } t_1 \mid t_1 \in S_i\} \\ & \cup \{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \mid t_1, t_2, t_3 \in S_i\}. \end{aligned}$$

Finally, let

$$S = \bigcup_i S_i.$$



# Generating Function

- $f(X) = \{\text{true}, \text{false}, 0\}$   
     $\cup \{\text{succ } t_1, \text{pred } t_1, \text{iszero } t_1 \mid t_1 \in X\}$   
     $\cup \{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \mid t_1, t_2, t_3 \in X\}$
- $S = \bigcup f^n(\emptyset)$
- We will show that  $S$  is the least fixed point of  $f$



# Monotone function and closed sets

- Monotone function:  $f : P(U) \rightarrow P(U)$  is monotone iff
  - $\forall X, Y: X \subseteq Y \Rightarrow f(X) \subseteq f(Y)$
- Let  $f: P(U) \rightarrow P(U)$ ,  $X$  is  $f$ -closed if  $f(X) \subseteq X$ .



# Knaster-Tarski Theorem

- Knaster-Tarski Theorem

- The intersection of all f-closed sets is the least fixed point of monotone function f, denoted  $lfp(f)$ .

- Proof:

- Let K be the intersection of all f-closed sets
    - Let A be an arbitrary f-closed set
    - $K \subseteq A \rightarrow f(K) \subseteq f(A) \rightarrow f(K) \subseteq A$
    - Since A can be any f-closed set,  $f(K) \subseteq K$
    - $f(K) \subseteq K \rightarrow f(f(K)) \subseteq f(K) \rightarrow f(K)$  is f-closed  $\rightarrow K \subseteq f(K)$
    - Therefore  $f(K) = K$
    - K is the least because any fixed point is f-closed



# Principle of Induction

- If  $X$  is  $f$ -closed, then  $lfp(f) \subseteq X$ .
- Proving  $S = \bigcup f^n(\emptyset) = lfp(f)$ 
  - $\emptyset \subseteq lfp(f) \rightarrow f^n(\emptyset) \subseteq lfp(f)$  for any  $n$
  - Thus,  $S \subseteq lfp(f)$
  - Let  $A \subseteq B$ , we have  $f(A \cup B) = f(A) \cup f(B)$
  - From  $\emptyset \subseteq f(\emptyset)$ , we have  $f^n(\emptyset) \subseteq f^{n+1}(\emptyset)$  for any  $n$
  - $f(S) = f(\bigcup f^n(\emptyset)) = \bigcup f^{n+1}(\emptyset) = S$ , e.g.,  $S$  is  $f$ -closed
  - $lfp(f) \subseteq S$

# Proving Mathematical Induction



- Mathematical induction
  1. Show  $P$  holds for case  $n=0$
  2. When  $P$  holds for case  $n=k$ , show  $P$  holds for case  $n=k+1$
  3.  $P$  holds for any natural number
- Let  $f(X) = \{0\} \cup \{i + 1 \mid i \in X\}$ . We have  $\text{lfp}(f)$  is the whole set of natural numbers
- Let  $PP$  be the set of natural number where  $P$  holds. We have
  - $0 \in PP \wedge i \in PP \rightarrow i + 1 \in PP$
  - $PP$  is  $f$ -closed
  - $\text{lfp}(f) \subseteq PP$





# Infinite Values

- Let  $f(X) = \{\text{nil}\} \cup \{\text{cons } i \ t \mid i \in \text{Nat}, t \in X\}$
- What is in  $\text{lfp}(X)$ ?



# Principle of Coinduction

- Let  $f: P(U) \rightarrow P(U)$ ,  $X$  is  $f$ -consistent if  $X \subseteq f(X)$ .
- The dual of Knaster-Tarski Theorem
  - The union of all  $f$ -consistent sets is the greatest fixed point of monotone function  $f$ , denoted  $gfp(f)$ .
    - Proof: By duality
- Principle of Coinduction
  - If  $X$  is  $f$ -consistent, then  $X \subseteq GFP(f)$ .
    - Proof: By duality



# Infinite Members and Greatest Fixed Point

- $gfp(f) = \bigcap f^n(U)$ ,  $n$  is any natural number is the greatest fixed point of the monotone function  $f$  and the universal set  $U$
- Let  $f(X) = \{\text{nil}\} \cup \{\text{cons } i \ t \mid i \in \text{Nat}, t \in X\}$ ,  $gfp(f)$  contains all finite and infinite lists



# Summary

- Rules can be represented as generating functions
- The least fixed point is the set of finite terms
- The greatest fixed point is the set of finite and infinite terms
- Principles of Induction and Coinduction are useful in proving theorems
  - See book for examples of using principles of coinduction



# Exercise

- Defining a generating function  $s$  for the subtyping relation, where  $\text{gfp}(s)$  is the set of all pairs of  $(A, B)$  where  $A <: B$

$$\overline{T <: \text{Top}}$$

$$\frac{S_1 <: T_1 \quad S_2 <: T_2}{S_1 \times S_2 <: T_1 \times T_2}$$

$$\frac{S <: [Y \rightarrow \mu Y. T]T}{S <: \mu Y. T}$$

$$\overline{\text{Even} <: \text{Nat}}$$

$$\frac{T_1 <: S_1 \quad S_2 <: T_2}{S_1 \rightarrow S_2 <: T_1 \rightarrow T_2}$$

$$\frac{[X \rightarrow \mu X. S]S <: T}{\mu X. S <: T}$$



# Exercise

- Defining a generating function  $s$  for the subtyping relation, where  $\text{gfp}(s)$  is the set of all pairs of  $(A, B)$  where  $A <: B$

$$\begin{aligned} s(R) = & \{ S <: \text{Top} \mid \text{for any type } S \} \\ & \cup \{ S_1 \times S_2 <: T_1 \times T_2 \mid S_1 <: T_1, S_2 <: T_2 \in R \} \\ & \cup \{ S_1 \rightarrow S_2 <: T_1 \rightarrow T_2 \mid T_1 <: S_1, S_2 <: T_2 \in R \} \\ & \cup \{ S <: \mu X. T \mid S <: [X \mapsto \mu X. T] T \in R \} \\ & \cup \{ \mu X. S <: T \mid [X \mapsto \mu X. T] S <: T \in R \} \end{aligned}$$



# Homework

- Choose a language with high-order function support, and investigate
  - (1) Whether and how this language supports recursive types,
  - (2) How this support differs from what we learned in the course, and
  - (3) Why this design is adopted for the language.
- Summarize the findings as a report.