

Chapter 21: Metatheory of Recursive Types

Induction and Coinduction
Finite and Infinite Types/Subtyping
Membership Checking





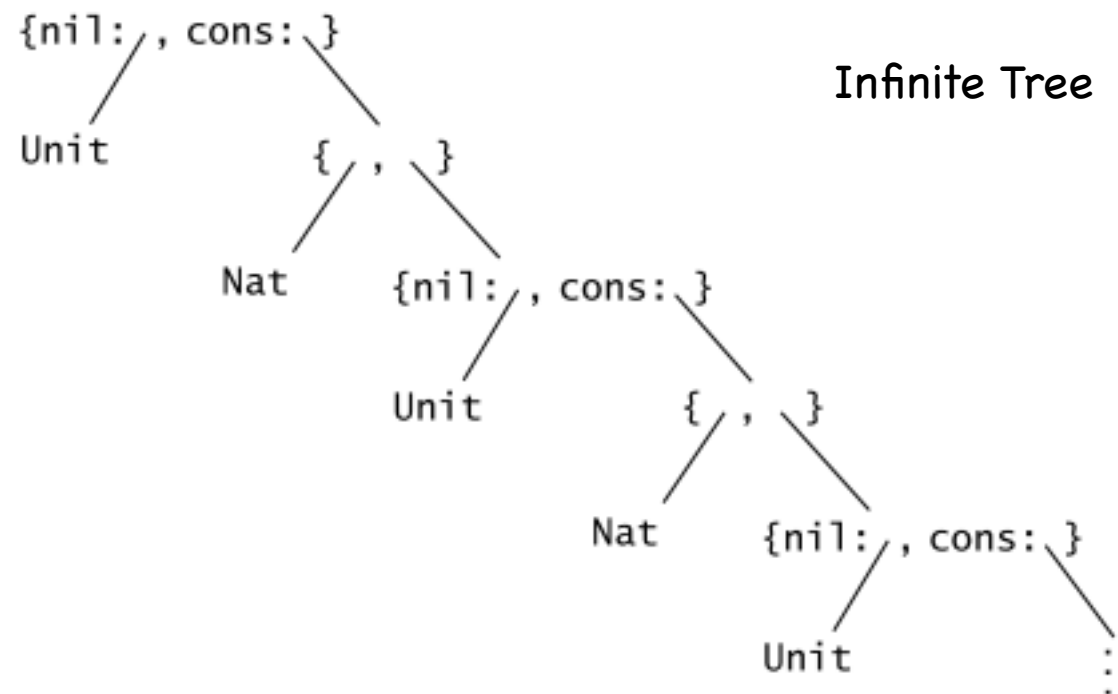
Review of Chapter 20



Recursive Types

- Lists

NatList = $\langle \text{nil}:\text{Unit}, \text{cons}:\{\text{Nat}, \text{NatList}\} \rangle$



$$\text{NatList} = \mu X. \langle \text{nil:Unit}, \text{cons}\{\text{Nat}, X\} \rangle$$

This means that let NatList be the infinite type satisfying the equation:

$$X = \langle \text{nil:Unit}, \text{cons}\{\text{Nat}, X\} \rangle.$$



- **Hungry Functions:** accepting any number of numeric arguments and always return a new function that is hungry for more

$$\text{Hungry} = \mu A. \text{Nat} \rightarrow A$$



- **Streams:** consuming an arbitrary number of unit values, each time returning a pair of a number and a new stream

Stream = $\mu A. \text{Unit} \rightarrow \{\text{Nat}, A\};$

(Process = $\mu A. \text{Nat} \rightarrow \{\text{Nat}, A\}$)



- Objects

Counter = $\mu C. \{get:Nat, inc:Unit \rightarrow C, dec:Unit \rightarrow C\}$



- Recursive Values from Recursive Types

$$F = \mu A. A \rightarrow T$$

$$\text{fix}T = \lambda f:T \rightarrow T. (\lambda x:(\mu A. A \rightarrow T). f (x x))$$

$$(\lambda x:(\mu A. A \rightarrow T). f (x x))$$

(Breaking the strong normalizing property:

diverge = $\lambda _:\text{Unit}. \text{fix}T (\lambda x:T. x)$ becomes typable)



- **Untyped Lambda-Calculus:** we can embed the whole untyped lambda-calculus—in a well-typed way—into a statically typed language with recursive types.

$$D = \mu X. X \rightarrow X;$$

We can extend it to include features like numbers.

$$D = \mu X. \langle \text{nat:Nat}, \text{fn}: X \rightarrow X \rangle$$



Relation between $\mu X.T$ and its one-step unfolding: Two Approaches

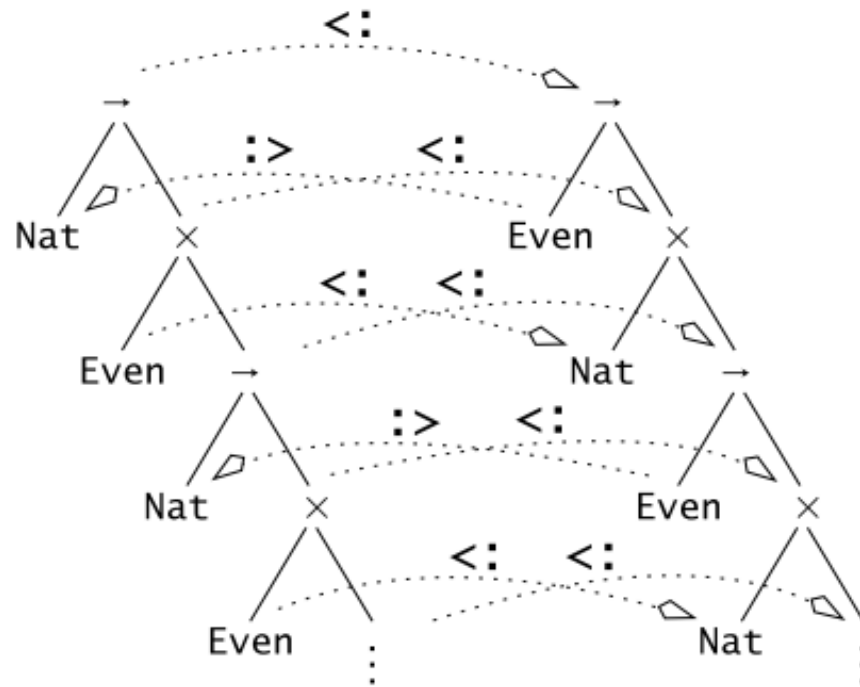


- The equi-recursive approach
 - takes these two type expressions as definitionally equal—interchangeable in all contexts— since they stand for the same infinite tree.
 - more intuitive, but places stronger demands on the typechecker.
- 2. The iso-recursive approach
 - takes a recursive type and its unfolding as different, but isomorphic.
 - Notationally heavier, requiring programs to be decorated with fold and unfold instructions wherever recursive types are used.



Subtyping and Recursive Types

- Can we deduce
 $\mu X. \text{Nat} \rightarrow (\text{Even} \times X) <: \mu X. \text{Even} \rightarrow (\text{Nat} \times X)$
 from $\text{Even} <: \text{Nat}$?



21.1 Induction and Coinduction



Universal Set U



Type: a subset of U



Inductive/Coinductive
Definition

U: everything in the world



Generating Function

- Definition: A function $F \in \mathcal{P}(U) \rightarrow \mathcal{P}(U)$ is **monotone** if $X \subseteq Y$ implies $F(X) \subseteq F(Y)$.
- Definition: Let X be a subset of U .
 - X is **F-closed** if $F(X) \subseteq X$.
 - X is **F-consistent** if $X \subseteq F(X)$.
 - X is a **fixed point** of F if $F(X) = X$.



Exercise: Consider the following generating function on the three-element universe $U=\{a, b, c\}$:

$$E1(\emptyset) = \{c\}$$

$$E1(\{a\}) = \{c\}$$

$$E1(\{b\}) = \{c\}$$

$$E1(\{c\}) = \{b, c\}$$

$$E1(\{a,b\}) = \{c\}$$

$$E1(\{a, c\}) = \{b, c\}$$

$$E1(\{b, c\}) = \{a, b, c\}$$

$$E1(\{a, b, c\}) = \{a, b, c\}$$

$$\frac{\quad}{c} \quad \frac{c}{b} \quad \frac{b}{a} \quad \frac{c}{\quad}$$

Q: Which subset is E1-closed, E1-consistent?



Knaster-Tarski Theorem (1955)



Theorem

- The intersection of all F -closed sets is the least fixed point of F .
- The union of all F -consistent sets is the greatest fixed point of F .

Definition: The least fixed point of F is written μF .
The greatest fixed point of F is written νF .



Exercise: Consider the following generating function on the three-element universe $U=\{a, b, c\}$:

$$E1(\emptyset) = \{c\}$$

$$E1(\{a\}) = \{c\}$$

$$E1(\{b\}) = \{c\}$$

$$E1(\{c\}) = \{b, c\}$$

$$E1(\{a,b\}) = \{c\}$$

$$E1(\{a, c\}) = \{b, c\}$$

$$E1(\{b, c\}) = \{a, b, c\}$$

$$E1(\{a, b, c\}) = \{a, b, c\}$$

$$\frac{\quad}{c} \quad \frac{c}{b} \quad \frac{b}{a} \quad \frac{c}{\quad}$$

Q: What are $\mu E1$ and $\nu E1$?



Exercise: Suppose a generating function $E2$ on the universe $\{a, b, c\}$ is defined by the following inference rules:

$$\frac{}{a} \quad \frac{c}{b} \quad \frac{a \quad b}{c}$$

Q: Write out the set of pairs in the relation $E2$ explicitly, as we did for $E1$ above. List all the $E2$ -closed and $E2$ -consistent sets. What are μ_{E2} and ν_{E2} ?



Principles of Induction/Coinduction

Corollary:

- Principle of induction:

If X is F -closed, then $\mu F \subseteq X$.

- Principle of coinduction:

If X is F -consistent, then $X \subseteq \nu F$.

The induction principle says that any property whose characteristic set is closed under F is true of all the elements of the inductively defined set μF .

The coinduction principle, gives us a method for establishing that an element x is in the coinductively defined set νF .



21.2 Finite and Infinite Types

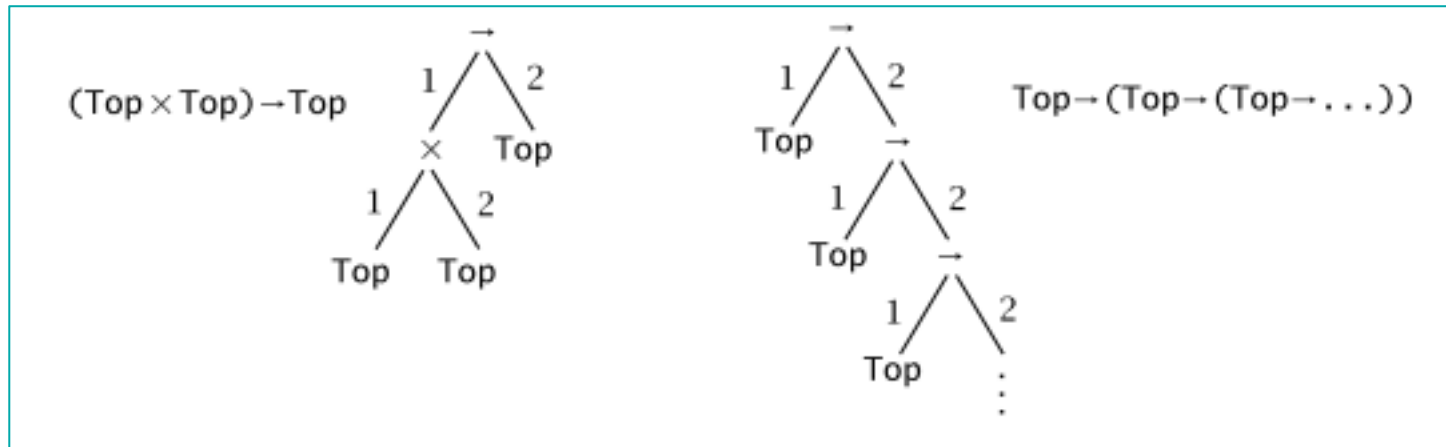
To instantiate the general definitions of greatest fixed points and the coinductive proof method with the specifics of subtyping.



Tree Type

Definition: A **tree type** (or, simply, a tree) is a partial function $T \in \{1,2\}^* \rightarrow \{\rightarrow, \times, \text{Top}\}$ satisfying the following constraints:

- $T(\bullet)$ is defined;
- if $T(\pi, \sigma)$ is defined then $T(\pi)$ is defined;
- if $T(\pi) = \rightarrow$ or $T(\pi) = \times$ then $T(\pi, 1)$ and $T(\pi, 2)$ are defined;
- if $T(\pi) = \text{Top}$ then $T(\pi, 1)$ and $T(\pi, 2)$ are undefined.



Note: $T(\cdot) = \text{Top}$



Definition: A tree type T is **finite** if $\text{dom}(T)$ is finite.
The set of all tree types is written \mathcal{T} ; the subset of **all finite tree types** is written \mathcal{T}_f .

Exercise: Following the ideas in the previous paragraph, suggest a universe U and a generating function $F \in \mathcal{P}(U) \rightarrow \mathcal{P}(U)$ such that the set of finite tree types \mathcal{T}_f is the least fixed point of F and the set of all tree types \mathcal{T} is its greatest fixed point.



21.3 Subtyping



Finite Subtyping

Definition: Two finite tree types S and T are in the **subtype relation** (“ S is a subtype of T ”) if $(S, T) \in \mu S_f$, where the monotone function

$$S_f \in \mathcal{P}(\mathcal{T}_f \times \mathcal{T}_f) \rightarrow \mathcal{P}(\mathcal{T}_f \times \mathcal{T}_f)$$

is defined by

$$\begin{aligned} S_f(R) = & \{(T, \text{Top}) \mid T \in \mathcal{T}_f\} \\ & \cup \{(S_1 \times S_2, T_1 \times T_2) \mid (S_1, T_1), (S_2, T_2) \in R\} \\ & \cup \{(S_1 \rightarrow S_2, T_1 \rightarrow T_2) \mid (T_1, S_1), (S_2, T_2) \in R\}. \end{aligned}$$



Inference Rules

$T \Leftarrow \text{Top}$

$S1 \Leftarrow T1 \quad S2 \Leftarrow T2$

$S1 \times S2 \Leftarrow T1 \times T2$

$T1 \Leftarrow S1 \quad S2 \Leftarrow T2$

$S1 \rightarrow S2 \Leftarrow T1 \rightarrow T2$



Infinite Subtyping

Definition: Two (finite or infinite) tree types S and T are in the **subtype relation** (“ S is a subtype of T ”) if $(S, T) \in \nu S$, where the monotone function

$$S \in \mathcal{P}(\mathcal{T} \times \mathcal{T}) \rightarrow \mathcal{P}(\mathcal{T} \times \mathcal{T})$$

is defined by

$$\begin{aligned} S(R) = & \{(T, \text{Top}) \mid T \in \mathcal{T}\} \\ & \cup \{(S_1 \times S_2, T_1 \times T_2) \mid (S_1, T_1), (S_2, T_2) \in R\} \\ & \cup \{(S_1 \rightarrow S_2, T_1 \rightarrow T_2) \mid (T_1, S_1), (S_2, T_2) \in R\}. \end{aligned}$$



Transitivity

Definition: A relation $R \subseteq U \times U$ is **transitive** if R is closed under the monotone function

$$\text{TR}(R) = \{(x, y) \mid \exists z \in U. (x, z), (z, y) \in R\},$$

i.e., if $\text{TR}(R) \subseteq R$.

Lemma: Let $F \in \mathcal{P}(U \times U) \rightarrow \mathcal{P}(U \times U)$ be a monotone function. If $\text{TR}(F(R)) \subseteq F(\text{TR}(R))$ for any $R \subseteq U \times U$, then νF is transitive.

Theorem: νS is transitive.



A Digression on Transitivity

The possibility of giving a declarative presentation with the rule of transitivity turns out to be a consequence of a “trick” that can be played with inductive, but not coinductive, definitions.

- The union of two sets of rules, when applied inductively, generates the least relation that is closed under both sets of rules separately.
- Adding transitivity to the rules generating a coinductively defined relation always gives us a degenerate relation.



21.5 Membership Checking

Given a generating function F on some universe U and an element $x \in U$, check whether or not x falls in $\mathcal{V}F$.



Invertible Generating Function

Definition: A generating function F is said to be **invertible** if, for all $x \in U$, the collection of sets

$$G_x = \{X \subseteq U \mid x \in F(X)\}$$

either is empty or contains a unique member that is a subset of all the others.

We will consider invertible generating function in the rest of this chapter.



F-Supported/F-Ground

When F is invertible, we define:

$$\text{support}_F(x) = \begin{cases} X & \text{if } X \in G_x \text{ and } \forall X' \in G_x. X \subseteq X' \\ \uparrow & \text{if } G_x = \emptyset \end{cases}$$

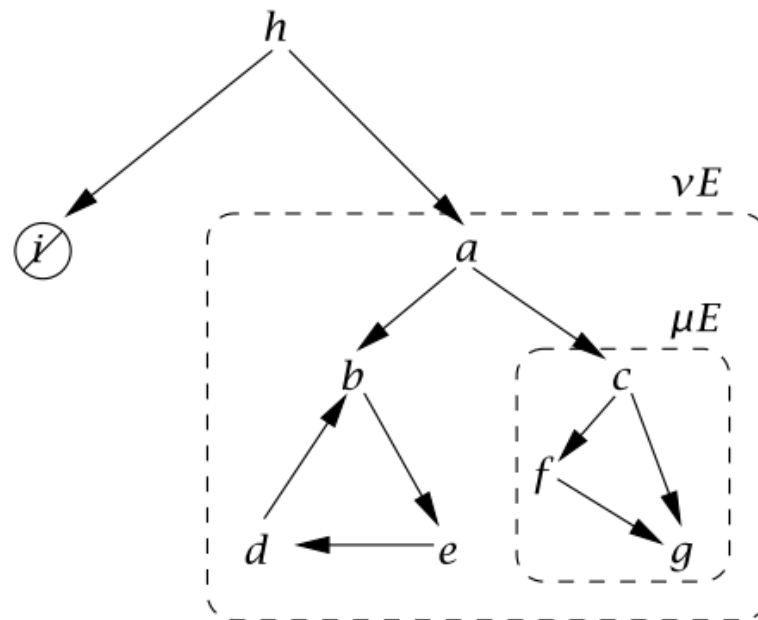
Definition: An element x is **F-supported** if $\text{support}_F(x) \downarrow$; otherwise, x is **F-unsupported**.
An **F-supported** element is called **F-ground** if $\text{support}_F(x) = \emptyset$.

$$\text{support}_F(X) = \begin{cases} \bigcup_{x \in X} \text{support}_F(x) & \text{if } \forall x \in X. \text{support}_F(x) \downarrow \\ \uparrow & \text{otherwise} \end{cases}$$



Support Graph

- An Example of the support graph of E function on $\{a,b,c,d,e,f,g,h,i\}$



x is in the greatest fixed point iff no unsupported element is reachable from x in the support graph.



Greatest Fixed Point

Definition: Suppose F is an invertible generating function. Define the boolean-valued function gfp_F (or just gfp) as follows:

$$\begin{aligned} \text{gfp}(X) = & \text{if } \text{support}(X) \uparrow, \text{ then } \text{false} \\ & \text{else if } \text{support}(X) \subseteq X, \text{ then } \text{true} \\ & \text{else } \text{gfp}(\text{support}(X) \cup X). \end{aligned}$$

Theorem (Sound):

1. If $\text{gfp}_F(X) = \text{true}$, then $X \subseteq \nu F$.
2. If $\text{gfp}_F(X) = \text{false}$, then $X \not\subseteq \nu F$.

Theorem (Terminate): If $\text{reachable}_F(X)$ is finite, then $\text{gfp}_F(X)$ is defined. Consequently, if F is finite state, then $\text{gfp}_F(X)$ terminates for any finite $X \subseteq U$.





More Efficient Algorithms



Inefficiency



Recomputation of “support”

gfp({a})
= gfp({a, b, c})
= gfp({a, b, c, e, f, g})
= gfp({a, b, c, e, f, g, d})
= true

support(a) is recomputed four times!



A More Efficient Algorithm

Definition: Suppose F is an invertible generating function. Define the function gfp^a as follows

$$gfp^a(A, X) = \begin{array}{l} \text{if } support(X) \uparrow, \text{ then } false \\ \text{else if } X = \emptyset, \text{ then } true \\ \text{else } GFP^a(A \cup X, support(X) \setminus (A \cup X)). \end{array}$$

Tail-recursion

Example:

$$\begin{aligned} & GFP^a(\emptyset, \{a\}) \\ &= GFP^a(\{a\}, \{b, c\}) \\ &= GFP^a(\{a, b, c\}, \{e, f, g\}) \\ &= GFP^a(\{a, b, c, e, f, g\}, \{d\}) \\ &= GFP^a(\{a, b, c, e, f, g, d\}, \emptyset) \\ &= true. \end{aligned}$$



Variation 1

Definition: A small variation on gfp^s has the algorithm pick just one element at a time from X and expand its support. The new algorithm is called gfp^s

$$gfp^s(A, X) = \begin{array}{l} \text{if } X = \emptyset, \text{ then } true \\ \text{else let } x \text{ be some element of } X \text{ in} \\ \quad \text{if } x \in A \text{ then } gfp^s(A, X \setminus \{x\}) \\ \quad \text{else if } support(x) \uparrow \text{ then } false \\ \quad \text{else } gfp^s(A \cup \{x\}, (X \cup support(x)) \setminus (A \cup \{x\})). \end{array}$$


Variation 2

Definition: Given an invertible generating function F , define the function gfp^{\dagger} as follows:

$$\begin{aligned}gfp^{\dagger}(A, x) = & \text{if } x \in A, \text{ then } A \\ & \text{else if } support(x) \uparrow, \text{ then } fail \\ & \text{else} \\ & \quad \text{let } \{x_1, \dots, x_n\} = support(x) \text{ in} \\ & \quad \text{let } A_0 = A \cup \{x\} \text{ in} \\ & \quad \text{let } A_1 = GFP^{\dagger}(A_0, x_1) \text{ in} \\ & \quad \dots \\ & \quad \text{let } A_n = GFP^{\dagger}(A_{n-1}, x_n) \text{ in} \\ & \quad A_n.\end{aligned}$$


Regular Trees

If we restrict ourselves to regular types,
then the sets of reachable states will be
guaranteed to remain finite and the subtype
checking algorithm will always terminate.



Regular Trees

Definition: A tree type S is a **subtree** of a tree type T if $S = \lambda \sigma. T(\pi, \sigma)$ for some π .

Definition: A tree type $T \in \mathcal{T}$ is **regular** if $\text{subtrees}(T)$ is finite.

Examples:

- Every finite tree type is regular.
- $T = \text{Top} \times (\text{Top} \times (\text{Top} \times \dots))$ is regular.
- $T = B \times (A \times (B \times (A \times (A \times (B \times (A \times (A \times (A \times (B \times \dots))$ is irregular.



Proposition: The restriction of the generating function S to regular tree types is finite state.

Proof: We need to show that for any pair (S,T) of regular tree types, the set $\text{reachable}(S,T)$ is finite.

Since $\text{reachable}(S,T) \subseteq \text{subtrees}(S) \times \text{subtrees}(T)$; the latter is finite as S and T are regular.



μ -Types

Establishes the correspondence between
subtyping on μ -expressions and the
subtyping on tree types



μ -Types:

Definition: Let X range over a fixed countable set $\{X_1, X_2, \dots\}$ of type variables. The set of **raw μ -types** is the set of expressions defined by the following grammar:

$$\begin{aligned} T & ::= X \\ & \quad \text{Top} \\ & \quad T \times T \\ & \quad T \rightarrow T \\ & \quad \mu X. T \end{aligned}$$
$$\mathcal{T}_m$$

Definition: A raw μ -type T is **contractive** (and called **μ -types**) if, for any subexpression of T of the form $\mu X. \mu X_1 \dots \mu X_n. S$, the body S is not X .



Finite Notation for Infinite Tree Types

Definition: The function **treeof**, mapping closed μ -types to tree types, is defined inductively as follows:

$$\text{treeof}(\text{Top})(\bullet) = \text{Top}$$

$$\text{treeof}(\tau_1 \rightarrow \tau_2)(\bullet) = \rightarrow$$

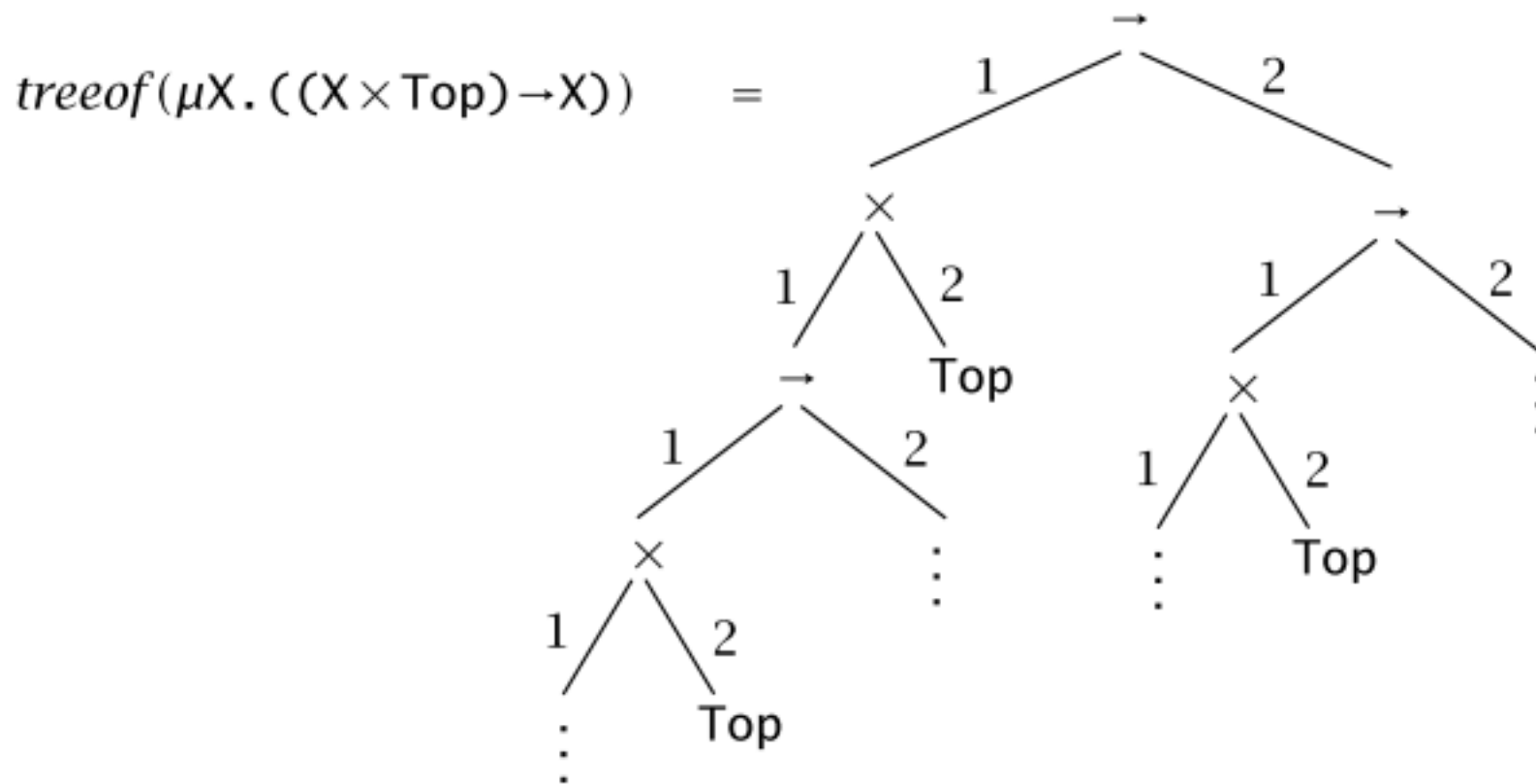
$$\text{treeof}(\tau_1 \rightarrow \tau_2)(i, \pi) = \text{treeof}(\tau_i)(\pi)$$

$$\text{treeof}(\tau_1 \times \tau_2)(\bullet) = \times$$

$$\text{treeof}(\tau_1 \times \tau_2)(i, \pi) = \text{treeof}(\tau_i)(\pi)$$

$$\text{treeof}(\mu X. \tau)(\pi) = \text{treeof}([X \mapsto \mu X. \tau]\tau)(\pi)$$





Subtyping Correspondence: μ -Types and Tree Types

Definition: Two μ -types S and T are said to be in the subtype relation if $(S, T) \in \nu S_m$, where the monotone function $S_m \in \mathcal{P}(\mathcal{T}_m \times \mathcal{T}_m) \rightarrow \mathcal{P}(\mathcal{T}_m \times \mathcal{T}_m)$ is defined by:

$$\begin{aligned} S_m(R) = & \{(S, \text{Top}) \mid S \in \mathcal{T}_m\} \\ & \cup \{(S_1 \times S_2, T_1 \times T_2) \mid (S_1, T_1), (S_2, T_2) \in R\} \\ & \cup \{(S_1 \rightarrow S_2, T_1 \rightarrow T_2) \mid (T_1, S_1), (S_2, T_2) \in R\} \\ & \cup \{(S, \mu X. T) \mid (S, [X \mapsto \mu X. T]T) \in R\} \\ & \cup \{(\mu X. S, T) \mid ([X \mapsto \mu X. S]S, T) \in R, T \neq \text{Top}, \text{ and } T \neq \mu Y. T_1\}. \end{aligned}$$

Theorem: Let $(S, T) \in \mathcal{T}_m \times \mathcal{T}_m$. Then $(S, T) \in \nu S_m$ iff $(\text{treeof } S, \text{treeof } T) \in \nu S$.



Exercise: What is the support for S_m ?

$$\text{support}_{S_m}(S, T) = \begin{cases} \emptyset & \text{if } T = \text{Top} \\ \{(S_1, T_1), (S_2, T_2)\} & \text{if } S = S_1 \times S_2 \text{ and} \\ & T = T_1 \times T_2 \\ \{(T_1, S_1), (S_2, T_2)\} & \text{if } S = S_1 \rightarrow S_2 \text{ and} \\ & T = T_1 \rightarrow T_2 \\ \{(S, [X \mapsto \mu X. T_1]T_1)\} & \text{if } T = \mu X. T_1 \\ \{([X \mapsto \mu X. S_1]S_1, T)\} & \text{if } S = \mu X. S_1 \text{ and} \\ & T \neq \mu X. T_1, T \neq \text{Top} \\ \uparrow & \text{otherwise.} \end{cases}$$



Subtyping Algorithm for μ -Types

Instantiating gfp^\dagger for subtyping relation on μ -Types.

```
subtype(A, S, T) = if (S, T)  $\in$  A, then  
                    A  
                    else let  $A_0 = A \cup \{(S, T)\}$  in  
                        if T = Top, then  
                             $A_0$   
                        else if  $S = S_1 \times S_2$  and  $T = T_1 \times T_2$ , then  
                            let  $A_1 = \text{subtype}(A_0, S_1, T_1)$  in  
                                subtype( $A_1, S_2, T_2$ )  
                        else if  $S = S_1 \rightarrow S_2$  and  $T = T_1 \rightarrow T_2$ , then  
                            let  $A_1 = \text{subtype}(A_0, T_1, S_1)$  in  
                                subtype( $A_1, S_2, T_2$ )  
                        else if  $T = \mu X. T_1$ , then  
                            subtype( $A_0, S, [X \mapsto \mu X. T_1]T_1$ )  
                        else if  $S = \mu X. S_1$ , then  
                            subtype( $A_0, [X \mapsto \mu X. S_1]S_1, T$ )  
                        else  
                            fail
```

Terminate?



An Digressed (Exponential) Subtyping Algorithm

$subtype^{ac}(A, S, T) =$

- if $(S, T) \in A$, then *true*
- else let $A_0 = A \cup (S, T)$ in
 - if $T = \text{Top}$, then *true*
 - else if $S = S_1 \times S_2$ and $T = T_1 \times T_2$, then
 - $subtype^{ac}(A_0, S_1, T_1)$ and
 - $subtype^{ac}(A_0, S_2, T_2)$
 - else if $S = S_1 \rightarrow S_2$ and $T = T_1 \rightarrow T_2$, then
 - $subtype^{ac}(A_0, T_1, S_1)$ and
 - $subtype^{ac}(A_0, S_2, T_2)$
 - else if $S = \mu X. S_1$, then
 - $subtype^{ac}(A_0, [X \mapsto \mu X. S_1]S_1, T)$
 - else if $T = \mu X. T_1$, then
 - $subtype^{ac}(A_0, S, [X \mapsto \mu X. T_1]T_1)$
 - else *false*.

Summary



- We study the theoretical foundation of type checkers (subtyping) for equi-recursive types.
 - Induction/coinduction & proof principles
 - Finite and Infinite Types/Subtyping
 - Membership checking algorithm



Homework



21.5.2 EXERCISE [★★]: Verify that S_f and S , the generating functions for the subtyping relations from Definitions 21.3.1 and 21.3.2, are invertible, and give their support functions. □

