

# Chapter 22: Type Reconstruction (Type Inference)

Calculating a Principal Type for a Term
Constraint-based Typing
Unification and Principle Types
Extension with let-polymorphism



# Type Variables and Type Substitution



Type variable

$$X \rightarrow X$$

• Type substitution: finite mapping from type variables to types.

$$\sigma = [X \rightarrow Bool, Y \rightarrow U]$$
  
 $dom(\sigma) = \{X, Y\}$   
 $range(\sigma) = \{Bool, U\}$ 

Note: the same variables can be in both the domain and the range.

$$[X \rightarrow Bool, Y \rightarrow X \rightarrow X]$$



Application of type substitution to a type:

$$\begin{array}{ll} \sigma(\mathsf{X}) & = & \left\{ \begin{array}{ll} \mathsf{T} & \text{if } (\mathsf{X} \mapsto \mathsf{T}) \in \sigma \\ \mathsf{X} & \text{if } \mathsf{X} \text{ is not in the domain of } \sigma \end{array} \right. \\ \sigma(\mathsf{Nat}) & = & \mathsf{Nat} \\ \sigma(\mathsf{Bool}) & = & \mathsf{Bool} \\ \sigma(\mathsf{T}_1 \! \to \! \mathsf{T}_2) & = & \sigma \mathsf{T}_1 \to \sigma \mathsf{T}_2 \end{array}$$

Type substitution composition

$$\sigma \circ \gamma = \begin{bmatrix} \mathsf{X} \mapsto \sigma(\mathsf{T}) & \text{for each } (\mathsf{X} \mapsto \mathsf{T}) \in \gamma \\ \mathsf{X} \mapsto \mathsf{T} & \text{for each } (\mathsf{X} \mapsto \mathsf{T}) \in \sigma \text{ with } \mathsf{X} \notin dom(\gamma) \end{bmatrix}$$





- Type substitution on contexts:
  - $\sigma(x1:T1,...,xn:Tn) = (x1:\sigma T1,...,xn:\sigma Tn).$
- Substitution on Terms:
  - A substitution is applied to a term t by applying it to all types appearing in annotations in t.
- Theorem [Preservation of typing under type substitution]: If  $\sigma$  is any type substitution and  $\Gamma \vdash t : T$ , then  $\sigma \Gamma \vdash \sigma t : \sigma T$ .



# Two Views of Type Variables



• View 1: "Are all substitution instances of t well typed?" That is, for every  $\sigma$ , do we have

$$\sigma \Gamma \vdash \sigma t : T$$
  
for some T?  
- E.q.,  $\lambda f: T \rightarrow T$ .  $\lambda a: T$ .  $f(fa)$ 

• View 2. "Is some substitution instance of t well typed?" That is, can we find a  $\sigma$  such that

$$\sigma \Gamma \vdash \sigma t : T$$

for some T?

- E.g., 
$$\lambda$$
 f:Y.  $\lambda$  a:X. f (f a)



# Type Reconstruction



Definition: Let  $\Gamma$  be a context and t a term. A solution for  $(\Gamma,t)$  is a pair  $(\sigma,T)$  such that  $\sigma \Gamma \vdash \sigma t : T$ .

$$\frac{\mathsf{x}\!:\!\mathsf{T}\in\Gamma}{\Gamma\vdash\mathsf{x}\!:\!\mathsf{T}}$$
 (T-VAR)

$$\frac{\Gamma, x: T_1 \vdash t_2 : T_2}{\Gamma \vdash \lambda x: T_1 . t_2 : T_1 \rightarrow T_2}$$
 (T-ABS)

$$\frac{\Gamma \vdash \mathsf{t}_1 : \mathsf{T}_{11} \rightarrow \mathsf{T}_{12} \qquad \Gamma \vdash \mathsf{t}_2 : \mathsf{T}_{11}}{\Gamma \vdash \mathsf{t}_1 \; \mathsf{t}_2 : \mathsf{T}_{12}} \qquad (\text{T-APP})$$







# Constraint-based Typing



The constraint typing relation

$$\Gamma \vdash \dagger : T \mid_{\mathsf{X}} C$$

is defined as follows.

$$\frac{x : T \in \Gamma}{\Gamma \vdash x : T \mid_{\varnothing} \{\}}$$
 (CT-VAR)
$$\frac{\Gamma, x : T_{1} \vdash t_{2} : T_{2} \mid_{X} C}{\Gamma \vdash \lambda x : T_{1} . t_{2} : T_{1} \rightarrow T_{2} \mid_{X} C}$$
 (CT-ABS)
$$\frac{\Gamma \vdash t_{1} : T_{1} \mid_{X_{1}} C_{1} \quad \Gamma \vdash t_{2} : T_{2} \mid_{X_{2}} C_{2}}{\Gamma \vdash \lambda x : T_{1} \mid_{X_{1}} C_{1} \quad \Gamma \vdash t_{2} : T_{2} \mid_{X_{2}} C_{2}}$$

$$\chi_{1} \cap \chi_{2} = \chi_{1} \cap FV(T_{2}) = \chi_{2} \cap FV(T_{1}) = \varnothing$$

$$\chi \notin \chi_{1}, \chi_{2}, T_{1}, T_{2}, C_{1}, C_{2}, \Gamma, t_{1}, \text{ or } t_{2}$$

$$C' = C_{1} \cup C_{2} \cup \{T_{1} = T_{2} \rightarrow X\}$$

$$\Gamma \vdash t_{1} t_{2} : X \mid_{\chi_{1} \cup \chi_{2} \cup \{X\}} C'$$
(CT-APP)





## • Extended with Boolean Expression

```
\Gamma \vdash \mathsf{true} : \mathsf{Bool} \mid_{\varnothing} \{\} \qquad (\mathsf{CT-True})
\Gamma \vdash \mathsf{false} : \mathsf{Bool} \mid_{\varnothing} \{\} \qquad (\mathsf{CT-False})
\Gamma \vdash \mathsf{t}_1 : \mathsf{T}_1 \mid_{\mathcal{X}_1} C_1
\Gamma \vdash \mathsf{t}_2 : \mathsf{T}_2 \mid_{\mathcal{X}_2} C_2 \qquad \Gamma \vdash \mathsf{t}_3 : \mathsf{T}_3 \mid_{\mathcal{X}_3} C_3
\mathcal{X}_1, \mathcal{X}_2, \mathcal{X}_3 \text{ nonoverlapping}
C' = C_1 \cup C_2 \cup C_3 \cup \{\mathsf{T}_1 = \mathsf{Bool}, \mathsf{T}_2 = \mathsf{T}_3\}
\Gamma \vdash \mathsf{if} \; \mathsf{t}_1 \; \mathsf{then} \; \mathsf{t}_2 \; \mathsf{else} \; \mathsf{t}_3 : \mathsf{T}_2 \quad |_{\mathcal{X}_1 \cup \mathcal{X}_2 \cup \mathcal{X}_3} C' 
(\mathsf{CT-IF})
```





Definition: Suppose that  $\Gamma \vdash t : S \mid C$ . A solution for  $(\Gamma,t,S,C)$  is a pair  $(\sigma,T)$  such that  $\sigma$  satisfies C and  $\sigma S = T$ .

#### Recall:

Definition: Let  $\Gamma$  be a context and t a term. A solution for  $(\Gamma,t)$  is a pair  $(\sigma,T)$  such that  $\sigma \Gamma \vdash \sigma t : T$ .

What are the relation between between these two solutions?





Theorem [Soundness of constraint typing]: Suppose that  $\Gamma \vdash t : T \mid C$ . If  $(\sigma, \tau)$  is a solution for  $(\Gamma, t, T, C)$ , then it is also a solution for  $(\Gamma, t)$ .

Proof. By induction on constraint typing derivation.

• Case CT-Var.

$$\frac{\mathbf{x}:\mathsf{T}\in\Gamma}{\Gamma\vdash\mathbf{x}:\mathsf{T}\mid_{\varnothing}\{\}}$$
 (CT-VAR)

 $(\sigma, \tau)$  is a solution  $\rightarrow \sigma T = \tau \rightarrow \sigma \Gamma \vdash x: \tau$ 





#### • Case CT-Abs.

• • •

$$\frac{\Gamma, x: T_1 \vdash t_2 : T_2 \mid_{\mathcal{X}} C}{\Gamma \vdash \lambda x: T_1 . t_2 : T_1 \rightarrow T_2 \mid_{\mathcal{X}} C}$$
 (CT-ABS)

 $(\sigma, \tau)$  is a solution  $\rightarrow \sigma$  meets C

 $\rightarrow$  ( $\sigma$ ,  $\sigma$ T<sub>2</sub>) is a solution to the above

 $\rightarrow$  ( $\sigma$ ,  $\sigma$ T<sub>2</sub>) is a solution to  $\Gamma$ , x;T<sub>1</sub>  $\vdash$  t<sub>2</sub> : T<sub>2</sub>

 $\rightarrow$  ( $\sigma$ ,  $\sigma T_1 \rightarrow \sigma T_2$ ) is a solution to  $\Gamma \vdash \lambda x; T_1 \cdot t_2 : T_2$ 





## Case CT-App

• • •

$$\Gamma \vdash \mathsf{t}_{1} : \mathsf{T}_{1} \mid_{\mathcal{X}_{1}} C_{1} \qquad \Gamma \vdash \mathsf{t}_{2} : \mathsf{T}_{2} \mid_{\mathcal{X}_{2}} C_{2}$$

$$\mathcal{X}_{1} \cap \mathcal{X}_{2} = \mathcal{X}_{1} \cap FV(\mathsf{T}_{2}) = \mathcal{X}_{2} \cap FV(\mathsf{T}_{1}) = \emptyset$$

$$\mathsf{X} \notin \mathcal{X}_{1}, \mathcal{X}_{2}, \mathsf{T}_{1}, \mathsf{T}_{2}, C_{1}, C_{2}, \Gamma, \mathsf{t}_{1}, \text{ or } \mathsf{t}_{2}$$

$$C' = C_{1} \cup C_{2} \cup \{\mathsf{T}_{1} = \mathsf{T}_{2} \rightarrow \mathsf{X}\}$$

$$\Gamma \vdash \mathsf{t}_{1} \; \mathsf{t}_{2} : \mathsf{X} \mid_{\mathcal{X}_{1} \cup \mathcal{X}_{2} \cup \{\mathsf{X}\}} C'$$
(CT-APP)

 $(\sigma, \tau)$  is a solution  $\rightarrow \cdots$ 





## Theorem [Completeness of constraint typing]:

Suppose  $\Gamma \vdash t : S \mid_X C$ .

If  $(\sigma,T)$  is a solution for  $(\Gamma,t)$  and  $dom(\sigma) \cap X = \emptyset$ , then there is some solution  $(\sigma',T)$  for  $(\Gamma,t,S,C)$  such that  $\sigma' \setminus X = \sigma$ .

Proof: By induction on the given constraint typing derivation.

(Think and read the textbook)



### Unification



• Idea from Hindley (1969) and Milner (1978) for calculating "best" solution to constraint sets.

Definition: A substitution  $\sigma$  is less specific (or more general) than a substitution  $\sigma'$ , written  $\sigma \sqsubseteq \sigma'$ , if  $\sigma' = \gamma \circ \sigma$ 

for some substitution  $\gamma$ .

Definition: A principal unifier (or sometimes most general unifier) for a constraint set C is a substitution  $\sigma$  that satisfies C and such that  $\sigma \sqsubseteq \sigma'$  for every substitution  $\sigma'$  satisfying C.



Exercise: Write down principal unifiers (when they exist) for the following sets of constraints:

• 
$$\{X = Nat, Y = X \rightarrow X\}$$

• 
$$\{Nat \rightarrow Nat = X \rightarrow Y\}$$

• 
$$\{X \rightarrow Y = Y \rightarrow Z, Z = U \rightarrow W\}$$

• 
$$\{Nat = Nat \rightarrow Y\}$$

• 
$$\{Y = Nat \rightarrow Y\}$$

• {}



# Unification Algorithm



```
unify(C)
                     if C = \emptyset, then []
                      else let \{S = T\} \cup C' = C in
                          if S = T
                                                                No cyclic
                             then unify(C')
                           else if S = X and X \notin FV(T)
                             then unify([X \mapsto T]C') \circ [X \mapsto T]
                           else if T = X and X \notin FV(S)
                             then unify([X \mapsto S]C') \circ [X \mapsto S]
                           else if S = S_1 \rightarrow S_2 and T = T_1 \rightarrow T_2
                             then unify(C' \cup \{S_1 = T_1, S_2 = T_2\})
                           else
                             fail
```





Theorem: The algorithm unify always terminates, failing when given a non-unifiable constraint set as input and otherwise returning a principal unifier.

### Proof.

Termination: define degree of C = (number of distinct type variables, total size of types).

Unify(C) returns a unifier: induction on the number of recursive calls of unify. (Fact:  $\sigma$  unifies [X -> T]D, then  $\sigma$   $\circ$  [X->T] unifies {X = T}UD)

It returns a principle unifier: induction on the number of recursive call.

# Principle Types



 If there is some way to instantiate the type variables in a term, e.g.,

$$\lambda x:X. \lambda y:Y. \lambda z:Z. (x z) (y z)$$

so that it becomes typable, then there is a most general or principal way of doing so.



Theorem: It is decidable whether  $(\Gamma,t)$  has a solution.



# Implicit Type Annotation



Type reconstruction allows programmers to completely omit type annotations on lambda-abstractions.

$$\frac{\mathsf{X} \notin \mathcal{X} \qquad \Gamma, \mathsf{x} \colon \mathsf{X} \vdash \mathsf{t}_1 \colon \mathsf{T} \mid_{\mathcal{X}} C}{\Gamma \vdash \lambda \mathsf{x} \colon \mathsf{t}_1 \colon \mathsf{X} \to \mathsf{T} \mid_{\mathcal{X} \cup \{\mathsf{X}\}} C}$$

(CT-ABSINF)



# Let-Polymorphism



• Code Duplication:

```
let doubleNat = \lambda f:Nat\rightarrowNat. \lambda a:Nat. f(f(a)) in let doubleBool = \lambda f:Bool\rightarrowBool. \lambda a:Bool. f(f(a)) in let a = doubleNat (\lambda x:Nat. succ (succ x)) 1 in let b = doubleBool (\lambda x:Bool. x) false in ...Even
```





## • One Attempt

```
let double = \lambda f:X\rightarrowX. \lambda a:X. f(f(a)) in
let a = double (\lambda x:Nat. succ (succ x)) 1 in
let b = double (\lambda x:Bool. x) false in ...
```

This is not typable, since double can only be instantiated once.





 Solution: Unfolding "let" (perform a step of evaluation of let)

$$\frac{\Gamma \vdash [x \mapsto t_1]t_2 : T_2}{\Gamma \vdash let \ x=t_1 \ in \ t_2 : T_2}$$
 (T-LETPOLY)

$$\frac{\Gamma \vdash [\mathsf{x} \mapsto \mathsf{t}_1]\mathsf{t}_2 : \mathsf{T}_2 \mid_{\mathcal{X}} C}{\Gamma \vdash \mathsf{let}\; \mathsf{x=t}_1 \; \mathsf{in}\; \mathsf{t}_2 : \mathsf{T}_2 \mid_{\mathcal{X}} C} \tag{CT-LETPOLY}$$

let double =  $\lambda$  f.  $\lambda$  a. f(f(a)) in let a = double ( $\lambda$  x:Nat. succ (succ x)) 1 in let b = double ( $\lambda$  x:Bool. x) false in ...





• Issue 1: what happens when the let-bound variable does not appear in the body:

let  $x = \langle utter garbage \rangle$  in 5



$$\frac{\Gamma \vdash [\mathsf{x} \mapsto \mathsf{t}_1]\mathsf{t}_2 : \mathsf{T}_2}{\Gamma \vdash \mathsf{let}\; \mathsf{x=t}_1 \; \mathsf{in}\; \mathsf{t}_2 : \mathsf{T}_2}$$

(T-LETPOLY)





- Issue 2: Avoid re-typechecking when a let-variable appear many times in let x=t1 in t2.
  - 1. Find a principle type T1 of t1.
  - 2. Generalize T1 to a schema  $\forall X1...Xn.T1$ .
  - 3. Extend the context with  $(x, \forall X1...Xn.T1)$ .
  - 4. Each time we encounter an occurrence of x in t2, look up its type scheme  $\forall$ X1...Xn.T1, generate fresh type variables Y1...Yn to instantiate the type scheme, yielding [X1 -> Y1,..., Xn -> Yn]T1, which we use as the type of x



### Homework



22.5.5 EXERCISE [RECOMMENDED, \*\*\* +\*]: Combine the constraint generation and unification algorithms from Exercises 22.3.10 and 22.4.6 to build a type-checker that calculates principal types, taking the reconbase checker as a starting point. A typical interaction with your typechecker might look like:

```
λx:X. x;

        <fun> : X → X

        \lambda z:ZZ. \lambda y:YY. z (y true);

        <fun> : (?X<sub>0</sub>→?X<sub>1</sub>) → (Bool→?X<sub>0</sub>) → ?X<sub>1</sub>

        \lambda w:W. if true then false else w false;

        <fun> : (Bool→Bool) → Bool
```

Type variables with names like  $X_0$  are automatically generated.

