



Design Principles of Programming Languages

Universal Types

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Peking University, Spring Term



Reminder: Final Presentation

- Presentation: 10 minutes / group
- Question and Answer: 4 minutes / group



System F

- The foundation for polymorphism in modern languages
 - C++, Java, C#, Modern Haskell
- Discovered by
 - Jean-Yves Girard (1972)
 - John Reynolds (1974)
- Also known as
 - Polymorphic λ -calculus
 - Second-order λ -calculus
 - (Curry-Howard) Corresponds to second-order intuitionistic logic
 - Impredicative polymorphism (for the polymorphism mechanism)



Exercise

- Considering HM-System. What is the type of this program?
- let $f = \lambda x.x$ in
let $g = \lambda x.f (f x)$ in
{g 5, g true}



Exercise

- Considering HM-System. What is the type of this program?
- $(\lambda f.$
 $\text{let } g = \lambda x.f (f x) \text{ in}$
 $\{g 5, g \text{ true}\}$
 $) (\lambda x.x)$



Exercise

- Considering HM-System. What is the type of this program?
- let h = $\lambda x.x$ in
($\lambda f.$
 let g = $\lambda x.f (f x)$ in
 {g 5, g true}
) h



System F by Examples

$\text{id} = \lambda X. \lambda x:X. x;$

▶ $\text{id} : \forall X. X \rightarrow X$

$\text{id} [\text{Nat}];$

▶ $\langle \text{fun} \rangle : \text{Nat} \rightarrow \text{Nat}$

$\text{id} [\text{Nat}] 0;$

▶ $0 : \text{Nat}$



Exercise

- What are the types of the following terms?
 - $\text{double} = \lambda X. \lambda f: X \rightarrow X. \lambda a: X. f (f a)$
 - $\text{double} [\text{Nat}]$
 - $\text{double} [\text{Nat} \rightarrow \text{Nat}]$



Key to Exercise

- What are the types of the following terms?
 - $\text{double} = \lambda X. \lambda f: X \rightarrow X. \lambda a: X. f (f a)$
 - $\forall X. (X \rightarrow X) \rightarrow X \rightarrow X$
 - $\text{double} [\text{Nat}]$
 - $(\text{Nat} \rightarrow \text{Nat}) \rightarrow \text{Nat} \rightarrow \text{Nat}$
 - $\text{double} [\text{Nat} \rightarrow \text{Nat}]$
 - $((\text{Nat} \rightarrow \text{Nat}) \rightarrow \text{Nat} \rightarrow \text{Nat}) \rightarrow (\text{Nat} \rightarrow \text{Nat}) \rightarrow \text{Nat} \rightarrow \text{Nat}$

Syntax

$t ::=$

x

$\lambda x:T. t$

$t t$

$\lambda X. t$

$t [T]$

terms:

variable

abstraction

application

type abstraction

type application

$v ::=$

$\lambda x:T. t$

$\lambda X. t$

values:

abstraction value

type abstraction value

$T ::=$

X

$T \rightarrow T$

$\forall X. T$

types:

type variable

type of functions

universal type

$\Gamma ::=$

\emptyset

$\Gamma, x:T$

Γ, X

contexts:

empty context

term variable binding

type variable binding

Evaluation

$t \rightarrow t'$

$$\frac{t_1 \rightarrow t'_1}{t_1 t_2 \rightarrow t'_1 t_2} \quad (\text{E-APP1})$$

$$\frac{t_2 \rightarrow t'_2}{v_1 t_2 \rightarrow v_1 t'_2} \quad (\text{E-APP2})$$

$$(\lambda x:T_{11}. t_{12}) v_2 \rightarrow [x \mapsto v_2] t_{12} \quad (\text{E-APPABS})$$

$$\frac{t_1 \rightarrow t'_1}{t_1 [T_2] \rightarrow t'_1 [T_2]} \quad (\text{E-TAPP})$$

$$(\lambda X. t_{12}) [T_2] \rightarrow [X \mapsto T_2] t_{12} \quad (\text{E-TAPPTABS})$$

Typing

$\Gamma \vdash t : T$

$$\frac{x:T \in \Gamma}{\Gamma \vdash x : T} \quad (\text{T-VAR})$$

$$\frac{\Gamma, x:T_1 \vdash t_2 : T_2}{\Gamma \vdash \lambda x:T_1. t_2 : T_1 \rightarrow T_2} \quad (\text{T-ABS})$$

$$\frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \quad \Gamma \vdash t_2 : T_{11}}{\Gamma \vdash t_1 t_2 : T_{12}} \quad (\text{T-APP})$$

$$\frac{\Gamma, X \vdash t_2 : T_2}{\Gamma \vdash \lambda X. t_2 : \forall X. T_2} \quad (\text{T-TABS})$$

$$\frac{\Gamma \vdash t_1 : \forall X. T_{12}}{\Gamma \vdash t_1 [T_2] : [X \mapsto T_2] T_{12}} \quad (\text{T-TAPP})$$



Exercise

- Can we type this term in simple typed λ -calculus?
 - $\lambda x. x x$



Exercise

- Can we type this term in system F (by adding type declarations and arguments)?
 - $\lambda x. x x$



Exercise

- Can we type this term in system F (by adding type declarations and arguments)?
 - $\lambda x. x x$
- $\lambda x: \forall X. X \rightarrow X. x [\forall X. X \rightarrow X] x$
- $\text{double} = \lambda X. \lambda x: X \rightarrow X. \lambda y: X. x x y$
- $\text{double}: \forall X. (X \rightarrow X) \rightarrow (X \rightarrow X)$
- $\text{quadruple} = \lambda X. \lambda \text{double}: \forall X. (X \rightarrow X) \rightarrow (X \rightarrow X). \text{double } [X \rightarrow X] (\text{double } [X])$



Exercise

- Implement csucc for CNat so that $c_i = \text{csucc } c_{i-1}$

$$\text{CNat} = \forall X. (X \rightarrow X) \rightarrow X \rightarrow X;$$

$$c_0 = \lambda X. \lambda s : X \rightarrow X. \lambda z : X. z;$$

▶ $c_0 : \text{CNat}$

$$c_1 = \lambda X. \lambda s : X \rightarrow X. \lambda z : X. s \ z;$$

▶ $c_1 : \text{CNat}$

$$c_2 = \lambda X. \lambda s : X \rightarrow X. \lambda z : X. s \ (s \ z);$$

▶ $c_2 : \text{CNat}$



Exercise

- Implement `csucc` for `CNat` so that $c_i = \text{csucc } c_{i-1}$

$\text{CNat} = \forall X. (X \rightarrow X) \rightarrow X \rightarrow X;$

$c_0 = \lambda X. \lambda s:X \rightarrow X. \lambda z:X. z;$

▶ $c_0 : \text{CNat}$

$c_1 = \lambda X. \lambda s:X \rightarrow X. \lambda z:X. s z;$

▶ $c_1 : \text{CNat}$

$c_2 = \lambda X. \lambda s:X \rightarrow X. \lambda z:X. s (s z);$

▶ $c_2 : \text{CNat}$

$\text{scc} = \lambda n. \lambda s. \lambda z. s (n s z);$



Exercise

- Implement `csucc` for `CNat` so that $c_i = \text{csucc } c_{i-1}$

$\text{CNat} = \forall X. (X \rightarrow X) \rightarrow X \rightarrow X;$

$c_0 = \lambda X. \lambda s:X \rightarrow X. \lambda z:X. z;$

- ▶ $c_0 : \text{CNat}$

$c_1 = \lambda X. \lambda s:X \rightarrow X. \lambda z:X. s z;$

- ▶ $c_1 : \text{CNat}$

$c_2 = \lambda X. \lambda s:X \rightarrow X. \lambda z:X. s (s z);$

- ▶ $c_2 : \text{CNat}$

$\text{csucc} = \lambda n:\text{CNat}. \lambda X. \lambda s:X \rightarrow X. \lambda z:X. s (n [X] s z);$

- ▶ $\text{csucc} : \text{CNat} \rightarrow \text{CNat}$



Extending System F

- Introducing advanced types by directly copying the extra rules
 - Tuples, Records, Variants, References, Recursive types
- PolyPair = $\forall X. \forall Y. \{X, Y\}$

Can you define list in System F?



- List = ...
- nil = ...
- cons = ...

Can you define list in System F?



- $List = \forall X. \mu A. \langle nil:Unit, cons:\{X, A\}\rangle;$
- Let $List\ X = \mu A. \langle nil:Unit, cons:\{X, A\}\rangle$
 - $nil = \lambda X. \langle nil:Unit \rangle$ as $List\ X$
 - $cons = \lambda X. \lambda n:X. \lambda l:List\ X. \langle cons=\{n, l\} \rangle$ as $List\ X$
- $cons\ [Nat]\ 2\ (nil\ [Nat])$
- $tail = \lambda X. \lambda l:List\ X. \text{case } l \text{ of}$
 - $\langle nil=u \rangle \Rightarrow nil$
 - $\langle cons=p \rangle \Rightarrow p.2$
- Problem: $List\ X$ exposes the internal structure
 - Solving this problem requires System $F\omega$

Church Encoding



- Read the book



Basic Properties

- Preservation
- Progress
- Normalization
 - Every typable term halts.
 - Y Combinator cannot be written in System F.



Efficiency Issue

- Additional evaluation rule adds runtime overhead.

$(\lambda X. t_{12}) [T_2] \rightarrow [X \mapsto T_2] t_{12}$ (E-TAPP TABS)

- Solution:
 - Only use types in type checking
 - Erase types during compilation



Removing types

$$\begin{aligned} \mathit{erase}(x) &= x \\ \mathit{erase}(\lambda x:T_1. t_2) &= \lambda x. \mathit{erase}(t_2) \\ \mathit{erase}(t_1 t_2) &= \mathit{erase}(t_1) \mathit{erase}(t_2) \\ \mathit{erase}(\lambda X. t_2) &= \mathit{erase}(t_2) \\ \mathit{erase}(t_1 [T_2]) &= \mathit{erase}(t_1) \end{aligned}$$

t reduces to $t' \Rightarrow \mathit{erase}(t)$ reduces to $\mathit{erase}(t')$

A Problem in Extended System F



- Do the following two terms the same?
 - $\lambda x. x$ ($\lambda X. \text{error}$);
 - $\lambda x. x$ error;



Review: Error

$\Gamma \vdash \text{error} : T$

(T-ERROR)

New syntactic forms

$t ::= \dots$

error

terms:

run-time error

New typing rules

$\Gamma \vdash \text{error} : T$

$\Gamma \vdash t : T$

(T-ERROR)

New evaluation rules

$t \rightarrow t'$

error $t_2 \rightarrow \text{error}$

(E-APPERR1)

v_1 **error** $\rightarrow \text{error}$

(E-APPERR2)



A Problem in Extended System F

- Do the following two terms the same?
 - $\lambda x. x (\lambda X. \text{error});$ // a value
 - $\lambda x. x \text{ error};$ // reduce to error

- A new erase function

$$\begin{aligned} \text{erase}_v(x) &= x \\ \text{erase}_v(\lambda x:T_1. t_2) &= \lambda x. \text{erase}_v(t_2) \\ \text{erase}_v(t_1 t_2) &= \text{erase}_v(t_1) \text{erase}_v(t_2) \\ \text{erase}_v(\lambda X. t_2) &= \lambda _ . \text{erase}_v(t_2) \\ \text{erase}_v(t_1 [T_2]) &= \text{erase}_v(t_1) \text{dummy}_v \end{aligned}$$



Wells' Theorem

- Can we construct types in System F?
 - One of the longest-standing problems in programming languages
 - 1970s – 1990s
- [Wells94] It is undecidable whether, given a closed term m of the untyped λ -calculus, there is some well-typed term t in System F such that $erase(t) = m$.



Rank-N Polymorphism

- In AST, any path from the root to an \forall passes the left of no more than $N-1$ arrows
 - $\forall X. X \rightarrow X$:
 - Rank 1
 - $(\forall X. X \rightarrow X) \rightarrow Nat$:
 - Rank 2
 - $((\forall X. X \rightarrow X) \rightarrow Nat) \rightarrow Nat$:
 - Rank 3
 - $Nat \rightarrow (\forall X. X \rightarrow X) \rightarrow Nat \rightarrow Nat$:
 - Rank 2
 - $Nat \rightarrow (\forall X. X \rightarrow X) \rightarrow Nat$:
 - Rank 2



Rank-N Polymorphism

- Rank-1 is HM-system
 - Polymorphic types cannot be passed as parameters
- Type inference for rank-2 is decidable
 - Polymorphic types cannot be used in high-order functional parameters
- Type inference for rank-3 or more is undecidable
- What is the rank of C++ template, Java/C# generics?
 - Rank-1, because any generic parameters passed to a function must be instantiated