

Chapter 22: Type Reconstruction (Type Inference)

Calculating a Principal Type for a Term

Constraint-based Typing

Unification and Principle Types

Extension with let-polymorphism



Type Variables and Type Substitution

- Type variable

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- Type substitution: finite mapping from type variables to types.

$$\sigma = [X \rightarrow \text{Bool}, Y \rightarrow U]$$

$$\text{dom}(\sigma) = \{X, Y\}$$

$$\text{range}(\sigma) = \{\text{Bool}, U\}$$

Note: the same variables can be in both the domain and the range.

$$[X \rightarrow \text{Bool}, Y \rightarrow X \rightarrow X]$$



- Application of type substitution to a type:

$$\begin{aligned} \sigma(X) &= \begin{cases} T & \text{if } (X \mapsto T) \in \sigma \\ X & \text{if } X \text{ is not in the domain of } \sigma \end{cases} \\ \sigma(\text{Nat}) &= \text{Nat} \\ \sigma(\text{Bool}) &= \text{Bool} \\ \sigma(T_1 \rightarrow T_2) &= \sigma T_1 \rightarrow \sigma T_2 \end{aligned}$$

- Type substitution composition

$$\sigma \circ \gamma = \left[\begin{array}{ll} X \mapsto \sigma(T) & \text{for each } (X \mapsto T) \in \gamma \\ X \mapsto T & \text{for each } (X \mapsto T) \in \sigma \text{ with } X \notin \text{dom}(\gamma) \end{array} \right]$$



- Type substitution on contexts:
 - $\sigma(x_1:T_1, \dots, x_n:T_n) = (x_1:\sigma T_1, \dots, x_n:\sigma T_n)$.
- Substitution on Terms:
 - A substitution is applied to a term t by applying it to all types appearing in annotations in t .
- Theorem [Preservation of typing under type substitution]: If σ is any type substitution and $\Gamma \vdash t : T$, then $\sigma\Gamma \vdash \sigma t : \sigma T$.



Two Views of Type Variables

- **View 1:** “Are all substitution instances of t well typed?” That is, for **every** σ , do we have

$$\sigma\Gamma \vdash \sigma t : T$$

for some T ?

- E.g., $\lambda f:X \rightarrow X. \lambda a:X. f (f a)$

Parametric
polymorphism

- **View 2.** “Is some substitution instance of t well typed?” That is, can we **find a** σ such that

$$\sigma\Gamma \vdash \sigma t : T$$

for some T ?

- E.g., $\lambda f:Y. \lambda a:X. f (f a)$

Type
reconstruction



Type Reconstruction

Definition: Let Γ be a context and t a term. A **solution for (Γ, t)** is a pair (σ, T) such that $\sigma\Gamma \vdash \sigma t : T$.

$\frac{x:T \in \Gamma}{\Gamma \vdash x : T}$	(T-VAR)
$\frac{\Gamma, x:T_1 \vdash t_2 : T_2}{\Gamma \vdash \lambda x:T_1. t_2 : T_1 \rightarrow T_2}$	(T-ABS)
$\frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \quad \Gamma \vdash t_2 : T_{11}}{\Gamma \vdash t_1 t_2 : T_{12}}$	(T-APP)



EXAMPLE: Let $\Gamma = f:X, a:Y$ and $t = f a$. Then

$([X \mapsto Y \rightarrow \text{Nat}], \text{Nat})$ $([X \mapsto Y \rightarrow Z], Z)$
 $([X \mapsto Y \rightarrow Z, Z \mapsto \text{Nat}], Z)$ $([X \mapsto Y \rightarrow \text{Nat} \rightarrow \text{Nat}], \text{Nat} \rightarrow \text{Nat})$
 $([X \mapsto \text{Nat} \rightarrow \text{Nat}, Y \mapsto \text{Nat}], \text{Nat})$

are all solutions for (Γ, t) .



Constraint-based Typing

The constraint typing relation

$$\Gamma \vdash t : T \mid_X C$$

is defined as follows.

$$\frac{x:T \in \Gamma}{\Gamma \vdash x : T \mid_{\emptyset} \{}} \quad \text{(CT-VAR)}$$
$$\frac{\Gamma, x:T_1 \vdash t_2 : T_2 \mid_X C}{\Gamma \vdash \lambda x:T_1. t_2 : T_1 \rightarrow T_2 \mid_X C} \quad \text{(CT-ABS)}$$
$$\frac{\begin{array}{l} \Gamma \vdash t_1 : T_1 \mid_{X_1} C_1 \quad \Gamma \vdash t_2 : T_2 \mid_{X_2} C_2 \\ X_1 \cap X_2 = X_1 \cap FV(T_2) = X_2 \cap FV(T_1) = \emptyset \\ X \notin X_1, X_2, T_1, T_2, C_1, C_2, \Gamma, t_1, \text{ or } t_2 \\ C' = C_1 \cup C_2 \cup \{T_1 = T_2 \rightarrow X\} \end{array}}{\Gamma \vdash t_1 t_2 : X \mid_{X_1 \cup X_2 \cup \{X\}} C'} \quad \text{(CT-APP)}$$

Exercise: Construct C from the term $\lambda x:X, \lambda y:Y, \lambda z:Z. x z (y z)$



- Extended with Boolean Expression

$$\Gamma \vdash \text{true} : \text{Bool} \quad | \emptyset \quad \{ \} \quad (\text{CT-TRUE})$$

$$\Gamma \vdash \text{false} : \text{Bool} \quad | \emptyset \quad \{ \} \quad (\text{CT-FALSE})$$

$$\Gamma \vdash t_1 : T_1 \quad | \mathcal{X}_1 \quad C_1$$

$$\Gamma \vdash t_2 : T_2 \quad | \mathcal{X}_2 \quad C_2 \quad \Gamma \vdash t_3 : T_3 \quad | \mathcal{X}_3 \quad C_3$$

$$\mathcal{X}_1, \mathcal{X}_2, \mathcal{X}_3 \text{ nonoverlapping}$$

$$C' = C_1 \cup C_2 \cup C_3 \cup \{T_1 = \text{Bool}, T_2 = T_3\}$$

$$\Gamma \vdash \text{if } t_1 \text{ then } t_2 \text{ else } t_3 : T_2 \quad | \mathcal{X}_1 \cup \mathcal{X}_2 \cup \mathcal{X}_3 \quad C' \quad (\text{CT-IF})$$


Definition: Suppose that $\Gamma \vdash t : S \mid C$. A **solution for (Γ, t, S, C)** is a pair (σ, T) such that σ satisfies C and $\sigma S = T$.

Recall:

Definition: Let Γ be a context and t a term. A **solution for (Γ, t)** is a pair (σ, T) such that $\sigma\Gamma \vdash \sigma t : T$.

What are the relation between these two solutions?



Theorem [Soundness of constraint typing]: Suppose that $\Gamma \vdash t : T \mid C$. If (σ, τ) is a solution for (Γ, t, T, C) , then it is also a solution for (Γ, t) .

Proof. By induction on constraint typing derivation.



Theorem [Completeness of constraint typing]:

Suppose $\Gamma \vdash t : S \mid_X C$.

If (σ, T) is a solution for (Γ, t) and $\text{dom}(\sigma) \cap X = \emptyset$, then there is some solution (σ', T) for (Γ, t, S, C) such that $\sigma' \setminus X = \sigma$.

Proof: By induction on the given constraint typing derivation.



Unification

- Idea from Hindley (1969) and Milner (1978) for calculating “best” solution to constraint sets.

Definition: A substitution σ is less specific (or **more general**) than a substitution σ' , written $\sigma \sqsubseteq \sigma'$, if

$$\sigma' = \gamma \circ \sigma$$

for some substitution γ .

Definition: A **principal unifier** (or sometimes **most general unifier**) for a constraint set C is a substitution σ that satisfies C and such that $\sigma \sqsubseteq \sigma'$ for every substitution σ' satisfying C .



Exercise: Write down principal unifiers (when they exist) for the following sets of constraints:

- $\{X = \text{Nat}, Y = X \rightarrow X\}$
- $\{\text{Nat} \rightarrow \text{Nat} = X \rightarrow Y\}$
- $\{X \rightarrow Y = Y \rightarrow Z, Z = U \rightarrow W\}$
- $\{\text{Nat} = \text{Nat} \rightarrow Y\}$
- $\{Y = \text{Nat} \rightarrow Y\}$
- $\{\}$



Unification Algorithm

```
unify(C) = if C = ∅, then [ ]  
            else let {S = T} ∪ C' = C in  
              if S = T  
                then unify(C')  
              else if S = X and X ∉ FV(T)  
                then unify([X ↦ T]C') ∘ [X ↦ T]  
              else if T = X and X ∉ FV(S)  
                then unify([X ↦ S]C') ∘ [X ↦ S]  
              else if S = S1 → S2 and T = T1 → T2  
                then unify(C' ∪ {S1 = T1, S2 = T2})  
              else  
                fail
```

No cyclic



Theorem: The algorithm unify always terminates, failing when given a non-unifiable constraint set as input and otherwise returning a principal unifier.

Proof.

Termination: define degree of $C = (\text{number of distinct type variables, total size of types})$.

Unify(C) returns a unifier: induction on the number of recursive calls of unify. (Fact: σ unifies $[X \rightarrow T]D$, then $\sigma \circ [X \rightarrow T]$ unifies $\{X = T\}UD$)

It returns a principle unifier: induction on the number of recursive calls.



Principle Types

- If there is some way to instantiate the type variables in a term, e.g.,

$$\lambda x:X. \lambda y:Y. \lambda z:Z. (x z) (y z)$$

so that it becomes typable, then there is a most general or principal way of doing so.



Unification Algorithm

Theorem: It is decidable whether (Γ, t) has a solution.



Implicit Type Annotation

Type reconstruction allows programmers to completely omit type annotations on lambda-abstractions.

$$\frac{X \notin \mathcal{X} \quad \Gamma, x:X \vdash t_1 : T \quad |x \ C}{\Gamma \vdash \lambda x. t_1 : X \rightarrow T \quad |x \cup \{X\} \ C} \quad (\text{CT-ABSINF})$$



Let-Polymorphism

- Code Duplication:

let doubleNat = $\lambda f:\text{Nat} \rightarrow \text{Nat}. \lambda a:\text{Nat}. f(f(a))$ in

let doubleBool = $\lambda f:\text{Bool} \rightarrow \text{Bool}. \lambda a:\text{Bool}. f(f(a))$ in

let a = doubleNat ($\lambda x:\text{Nat}. \text{succ} (\text{succ } x)$) 1 in

let b = doubleBool ($\lambda x:\text{Bool}. x$) false in ...



- One Attempt

let double = $\lambda f:X \rightarrow X. \lambda a:X. f(f(a))$ in

let a = double ($\lambda x:\text{Nat}. \text{succ} (\text{succ } x)$) 1 in

let b = double ($\lambda x:\text{Bool}. x$) false in ...

This is not typable, since double can only be instantiated once.



- Solution: Unfolding “let” (perform a step of evaluation of let)

$$\frac{\Gamma \vdash [x \mapsto t_1]t_2 : T_2}{\Gamma \vdash \text{let } x=t_1 \text{ in } t_2 : T_2} \quad (\text{T-LETPOLY})$$

$$\frac{\Gamma \vdash [x \mapsto t_1]t_2 : T_2 \quad |x \ C}{\Gamma \vdash \text{let } x=t_1 \text{ in } t_2 : T_2 \quad |x \ C} \quad (\text{CT-LETPOLY})$$

let double = $\lambda f. \lambda a. f(f(a))$ in
 let a = double ($\lambda x:\text{Nat. succ (succ } x)$) 1 in
 let b = double ($\lambda x:\text{Bool. } x$) false in ...

Typable!



- **Issue 1:** what happens when the let-bound variable does not appear in the body:

let $x = \langle \text{utter garbage} \rangle$ in 5



$$\frac{\Gamma \vdash [x \mapsto t_1]t_2 : T_2 \quad \Gamma \vdash t_1 : T_1}{\Gamma \vdash \text{let } x=t_1 \text{ in } t_2 : T_2} \quad (\text{T-LETPOLY})$$



- **Issue 2:** Avoid re-typechecking when a let-variable appear many times in **let $x=t_1$ in t_2** .

1. Find a principle type T_1 of t_1 .
2. Generalize T_1 to a schema $\forall X_1 \dots X_n. T_1$.
3. Extend the context with $(x, \forall X_1 \dots X_n. T_1)$.
4. Each time we encounter an occurrence of x in t_2 , look up its type scheme $\forall X_1 \dots X_n. T_1$, generate fresh type variables $Y_1 \dots Y_n$ to instantiate the type scheme, yielding $[X_1 \rightarrow Y_1, \dots, X_n \rightarrow Y_n]T_1$, which we use as the type of x



Homework

22.5.5 EXERCISE [RECOMMENDED, ★★★ →]: Combine the constraint generation and unification algorithms from Exercises 22.3.10 and 22.4.6 to build a type-checker that calculates principal types, taking the reconbase checker as a starting point. A typical interaction with your typechecker might look like:

```
λx:X. x;
```

▶ <fun> : $X \rightarrow X$

```
λz:ZZ. λy:YY. z (y true);
```

▶ <fun> : $(?X_0 \rightarrow ?X_1) \rightarrow (\text{Bool} \rightarrow ?X_0) \rightarrow ?X_1$

```
λw:W. if true then false else w false;
```

▶ <fun> : $(\text{Bool} \rightarrow \text{Bool}) \rightarrow \text{Bool}$

Type variables with names like $?X_0$ are automatically generated. □

