

Chapter 8: Typed Arithmetic Expressions

Types

The Typing Relation

Safety = Progress + Preservation



Reall: Syntax and Semantics

$t ::=$

true

false

if t then t else t

0

succ t

pred t

iszero t

Evaluation

$t \rightarrow t'$

if true then t_2 else $t_3 \rightarrow t_2$ (E-IFTRUE)

if false then t_2 else $t_3 \rightarrow t_3$ (E-IFFALSE)

$$\frac{t_1 \rightarrow t'_1}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \rightarrow \text{if } t'_1 \text{ then } t_2 \text{ else } t_3} \quad (\text{E-IF})$$

$$\frac{t_1 \rightarrow t'_1}{\text{succ } t_1 \rightarrow \text{succ } t'_1} \quad (\text{E-SUCC})$$

pred 0 \rightarrow 0 (E-PREDZERO)

pred (succ nv_1) \rightarrow nv_1 (E-PREDSUCC)

$$\frac{t_1 \rightarrow t'_1}{\text{pred } t_1 \rightarrow \text{pred } t'_1} \quad (\text{E-PRED})$$

iszero 0 \rightarrow true (E-ISZEROZERO)

iszero (succ nv_1) \rightarrow false (E-ISZEROSUCC)

$$\frac{t_1 \rightarrow t'_1}{\text{iszero } t_1 \rightarrow \text{iszero } t'_1} \quad (\text{E-ISZERO})$$


Evaluation Results

- Values

`v ::=`
`true`
`false`
`nv`

`nv ::=`
`0`
`succ nv`

values:
true value
false value
numeric value

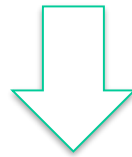
numeric values:
zero value
successor value

- Get stuck (i.e., pred false)



Types of Terms

- Can we tell, **without actually evaluating a term**, that the term evaluation will **not get stuck**?



- Distinguish two types of terms:
 - **Nat**: terms whose results will be a numeric value
 - **Bool**: terms whose results will be a Boolean value
- **“a term t has type T”** means that t “obviously” (statically) evaluates to a value of T
 - **if true then false else true** has type Bool
 - **pred (succ (pred (succ 0)))** has type Nat



The Typing Relation: $t : T$



Typing Rule for Booleans

New syntactic forms

$T ::= \text{Bool}$

types:
type of booleans

New typing rules

$\text{true} : \text{Bool}$

$\text{false} : \text{Bool}$

$$\frac{t_1 : \text{Bool} \quad t_2 : T \quad t_3 : T}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 : T}$$

$t : T$

(T-TRUE)

(T-FALSE)

(T-IF)



Typing Rules for Numbers

New syntactic forms

$T ::= \dots$

Nat

type of natural numbers

types:

New typing rules

0 : Nat

t : T

(T-ZERO)

$$\frac{t_1 : \text{Nat}}{\text{succ } t_1 : \text{Nat}}$$

(T-SUCC)

$$\frac{t_1 : \text{Nat}}{\text{pred } t_1 : \text{Nat}}$$

(T-PRED)

$$\frac{t_1 : \text{Nat}}{\text{iszero } t_1 : \text{Bool}}$$

(T-ISZERO)



Typing Relation: Formal Definition

- **Definition:** the **typing relation** for arithmetic expressions is the **smallest binary relation** between terms and types satisfying all instances of the typing rules.
- A term t is **typable** (or **well typed**) if there is some T such that $t : T$.



Inversion Lemma (Generation Lemma)

- Given a valid typing statement, it shows
 - how a proof of this statement could have been generated;
 - a recursive algorithm for calculating the types of terms.

LEMMA [INVERSION OF THE TYPING RELATION]:

1. If $\text{true} : R$, then $R = \text{Bool}$.
2. If $\text{false} : R$, then $R = \text{Bool}$.
3. If $\text{if } t_1 \text{ then } t_2 \text{ else } t_3 : R$, then $t_1 : \text{Bool}$, $t_2 : R$, and $t_3 : R$.
4. If $0 : R$, then $R = \text{Nat}$.
5. If $\text{succ } t_1 : R$, then $R = \text{Nat}$ and $t_1 : \text{Nat}$.
6. If $\text{pred } t_1 : R$, then $R = \text{Nat}$ and $t_1 : \text{Nat}$.
7. If $\text{iszero } t_1 : R$, then $R = \text{Bool}$ and $t_1 : \text{Nat}$.



Typing Derivation

$$\frac{\frac{\frac{}{0 : \text{Nat}} \text{T-ZERO}}{\text{iszero } 0 : \text{Bool}} \text{T-ISZERO} \quad \frac{}{0 : \text{Nat}} \text{T-ZERO} \quad \frac{\frac{}{0 : \text{Nat}} \text{T-ZERO}}{\text{pred } 0 : \text{Nat}} \text{T-PRED}}{\text{if iszero } 0 \text{ then } 0 \text{ else pred } 0 : \text{Nat}} \text{T-IF}$$

Statements are formal assertions about the typing of programs.

Typing rules are implications between statements

Derivations are deductions based on typing rules.



Uniqueness of Types

- **Theorem** [Uniqueness of Types]: Each term t has at most one type. That is, if t is typable, then its type is unique.
- Note: later on, we may have a type system where a term may have many types.



Safety = Progress + Preservation



Safety (Soundness)

- By **safety**, it means well-typed terms do not “**go wrong**”.
- By “**go wrong**”, it means reaching a “stuck state” that is not a final value but where the evaluation rules do not tell what to do next.



Safety = Progress + Preservation

Well-typed terms do not get stuck



- **Progress:** A well-typed term is not stuck (either it is a value or it can take a step according to the evaluation rules).
- **Preservation:** If a well-typed term takes a step of evaluation, then the resulting term is also well typed.



Progress

- **Theorem** [Progress]: Suppose t is a well-typed term (that is, $t : T$ for some T). Then either t is a value or else there is some t' with $t \rightarrow t'$.

Proof: By induction on a derivation of $t : T$.

- case T-True: $\text{true} : \text{Bool}$ OK?

- case T-If:

$t_1 : \text{Bool}, t_2 : T, t_3 : T$

----- OK?

$\text{if } t_1 \text{ then } t_2 \text{ else } t_3 : T$

- ...



Preservation

- **Theorem** [Preservation]:

If $t : T$ and $t \rightarrow t'$, then $t' : T$.

Proof: By induction on a derivation of $t : T$.

- case T-True: $\text{true} : \text{Bool}$ OK?

- case T-If:

$t1 : \text{Bool}, t2 : T, t3 : T$
----- OK?
 $\text{if } t1 \text{ then } t2 \text{ else } t3 : T$

- ...

Note: The preservation theorem is often called **subject reduction property** (or **subject evaluation property**)



Homework

- Read Chapter 8.
- Do Exercises 8.3.7

8.3.7 EXERCISE [RECOMMENDED, ★★]: Suppose our evaluation relation is defined in the big-step style, as in Exercise 3.5.17. How should the intuitive property of type safety be formalized? □

