



Part III

Chapter 15: Subtyping

Subsumption

Subtype relation

Properties of subtyping and typing

Subtyping and other features

Intersection and union types



Subtyping



Motivation

With the *usual* typing rule for applications

$$\frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \quad \Gamma \vdash t_2 : T_{11}}{\Gamma \vdash t_1 t_2 : T_{12}} \quad (\text{T-APP})$$

is the term

$$(\lambda r : \{x : \text{Nat}\}. r.x) \{x=0, y=1\}$$

right?

It is *not* well typed



Motivation

With the usual typing rule for applications

$$\frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \quad \Gamma \vdash t_2 : T_{11}}{\Gamma \vdash t_1 t_2 : T_{12}} \quad (\text{T-APP})$$

the term

$(\lambda r : \{x : \text{Nat}\}. r.x) \{x=0, y=1\}$

is *not* well typed.

This is *silly*: what we're doing is passing the function
a better argument than it needs



Subsumption

More generally: some types *are better* than others, in the sense that *a value of one* can *always safely be used* where *a value of the other* is expected

We can *formalize this intuition* by introducing:

1. a *subtyping relation* between types, written $S <: T$
2. a rule of *subsumption* stating that, if $S <: T$, then any value of type S can also be regarded as having type T , i.e.,

$$\frac{\Gamma \vdash t : S \quad S <: T}{\Gamma \vdash t : T} \quad (\text{T-SUB})$$

Principle of safe substitution



Subtyping

Intuitions: $S <: T$ means ...

“An element of S *may safely be used* wherever an element of T is expected” (*Official*)

- S is “*better than*” T
- S is a *subset* of T
- S is *more informative* / richer than T



Example

Back to the example :

$$(\lambda r:\{x:\text{Nat}\}. r.x) \{x=0, y=1\}$$

We will define subtyping between record types so that, for example

$$\{x:\text{Nat}, y:\text{Nat}\} <: \{x:\text{Nat}\}$$

by *subsumption* ,

$$\vdash \{x = 0, y = 1\} : \{x:\text{Nat}\}$$

and hence

$$(\lambda r:\{x:\text{Nat}\}. r.x) \{x=0, y=1\}$$

is *well* typed.



The Subtype Relation: Records

“*Width subtyping*” : *forgetting fields on the right*

$$\{l_i: T_i^{i \in 1..n+k}\} <: \{l_i: T_i^{i \in 1..n}\} \quad (\text{S-RcdWidth})$$

Intuition:

$\{x: \text{Nat}\}$ is the type of *all records* with *at least* a *numeric* x field



The Subtype Relation: Records

“*Width subtyping*” (forgetting fields on the right):

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Intuition:

$\{x: \text{Nat}\}$ is the type of *all records* with *at least* a *numeric* x field.

Note that the record type with *more* fields is a *subtype* of the record type with *fewer* fields

Reason: the type with more fields places *stronger constraints* on values, so it describes *fewer values*



The Subtype Relation: Records

“*Depth subtyping*” within fields:

$$\frac{\text{for each } i \quad S_i <: T_i}{\{l_j : S_j^{i \in 1..n}\} <: \{l_j : T_j^{i \in 1..n}\}} \quad (\text{S-RCDDEPTH})$$

The types *of individual fields* may change, *as long as* the type of each corresponding field in the two records are in the *subtype relation*

Examples



$\{a:\text{Nat}, b:\text{Nat}\} <: \{a:\text{Nat}\}$ S-RcdWIDTH

$\{m:\text{Nat}\} <: \{\}$ S-RcdWIDTH

$\{x:\{a:\text{Nat}, b:\text{Nat}\}, y:\{m:\text{Nat}\}\} <: \{x:\{a:\text{Nat}\}, y:\{\}\}$ S-RcdDEPTH



Examples

We can also use **S-RcdDepth** to **refine the type** of *just a single record field* (instead of refining *every field*), by using **S-REFL** to obtain trivial **subtyping derivations** for other fields.

$$\frac{\overline{\{a: \text{Nat}, b: \text{Nat}\} <: \{a: \text{Nat}\}} \quad \text{S-RCDWIDTH} \quad \overline{\{m: \text{Nat}\} <: \{m: \text{Nat}\}} \quad \text{S-REFL}}{\overline{\{x: \{a: \text{Nat}, b: \text{Nat}\}, y: \{m: \text{Nat}\}\} <: \{x: \{a: \text{Nat}\}, y: \{m: \text{Nat}\}\}}} \quad \text{S-RcdDepth}$$



Order of fields in Records

The *order of fields* in a record *doesn't make any difference* to *how we can safely use it*, since the only thing that we can do with records (*projecting their fields*) is *insensitive* to the order of fields

S-RcdPerm tells us that

$\{c:\text{Top}, b:\text{Bool}, a:\text{Nat}\} <: \{a:\text{Nat}, b:\text{Bool}, c:\text{Top}\}$

and

$\{a:\text{Nat}, b:\text{Bool}, c:\text{Top}\} <: \{c:\text{Top}, b:\text{Bool}, a:\text{Nat}\}$



The Subtype Relation: Records

Permutation of fields:

$$\frac{\{k_j : S_j^{j \in 1..n}\} \text{ is a permutation of } \{l_i : T_i^{i \in 1..n}\}}{\{k_j : S_j^{j \in 1..n}\} <: \{l_i : T_i^{i \in 1..n}\}} \quad (\text{S-RCDPERM})$$

Using **S-RcdPerm** together with **S-RcdWidth** & **S-Trans** allows us to *drop arbitrary fields* within records



Variations

Real languages often choose *not to adopt all of these record subtyping rules*. For example, in Java,

- A subclass may not change the argument or result types of a method of its superclass (i.e., *no depth subtyping*)
- Each class has just one superclass (“*single inheritance*” of classes)

each class member (field or method) can be assigned a single index, adding new indices “on the right” as more members are added in subclasses (i.e., no permutation for classes)

- A class may implement multiple interfaces (“*multiple inheritance*” of interfaces)

i.e., *permutation* is allowed for interfaces

The Subtype Relation: Arrow types



A high-order language, *functions can be passed as arguments to other functions*

$$\frac{T_1 <: S_1 \quad S_2 <: T_2}{S_1 \rightarrow S_2 <: T_1 \rightarrow T_2} \quad (\text{S-ARROW})$$



The Subtype Relation: Arrow types

$$\frac{T_1 <: S_1 \quad S_2 <: T_2}{S_1 \rightarrow S_2 <: T_1 \rightarrow T_2} \quad (\text{S-ARROW})$$

Note the *order* of T_1 and S_1 in the first premise.

The subtype relation is

- *contravariant* in the left-hand sides of arrows
- *covariant* in the right-hand sides of arrows

The Subtype Relation: Arrow types



$$\frac{T_1 <: S_1 \quad S_2 <: T_2}{S_1 \rightarrow S_2 <: T_1 \rightarrow T_2} \quad (\text{S-ARROW})$$

Intuition: if we have a function f of type $S_1 \rightarrow S_2$,

1. f accepts elements of type S_1 ; clearly, f will also accept elements of any subtype T_1 of S_1
2. the type of f also tells us that it returns elements of type S_2 ; then these results can be viewed as belonging to any supertype T_2 of S_2

i.e.,

any function f of type $S_1 \rightarrow S_2$ can also be viewed as having type $T_1 \rightarrow T_2$



The Subtype Relation: Top

It is *convenient* to have a type that is a
supertype of every type

We introduce a new *type constant* **Top**, plus *a rule* that
makes **Top** a *maximum element* of the subtype relation

i.e,

$S <: \text{Top}$

(S-Top)



The Subtype Relation: Top

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We introduce a new type constant **Top**, plus *a rule* that makes **Top** a *maximum element* of the subtype relation

$S <: \text{Top}$

(S-TOP)

Cf. **Object** in Java.

Subtype Relation: General rules



$$S <: S \quad (\text{S-REFL})$$

$$\frac{S <: U \quad U <: T}{S <: T} \quad (\text{S-TRANS})$$

$$S <: \text{Top} \quad (\text{S-TOP})$$

A subtyping is *a binary relation* between *types* that is closed under the following rules



Subtype Relation

$$S <: S \quad (\text{S-REFL})$$

$$\frac{S <: U \quad U <: T}{S <: T} \quad (\text{S-TRANS})$$

$$\{l_i : T_i \mid i \in 1..n+k\} <: \{l_i : T_i \mid i \in 1..n\} \quad (\text{S-RCDWIDTH})$$

$$\frac{\text{for each } i \quad S_i <: T_i}{\{l_i : S_i \mid i \in 1..n\} <: \{l_i : T_i \mid i \in 1..n\}} \quad (\text{S-RCDDEPTH})$$

$$\frac{\{k_j : S_j \mid j \in 1..n\} \text{ is a permutation of } \{l_i : T_i \mid i \in 1..n\}}{\{k_j : S_j \mid j \in 1..n\} <: \{l_i : T_i \mid i \in 1..n\}} \quad (\text{S-RCDPERM})$$

$$\frac{T_1 <: S_1 \quad S_2 <: T_2}{S_1 \rightarrow S_2 <: T_1 \rightarrow T_2} \quad (\text{S-ARROW})$$

$$S <: \text{Top} \quad (\text{S-TOP})$$



HW for Chap15

- 15.2.2
- 15.3.2
- 15.3.6