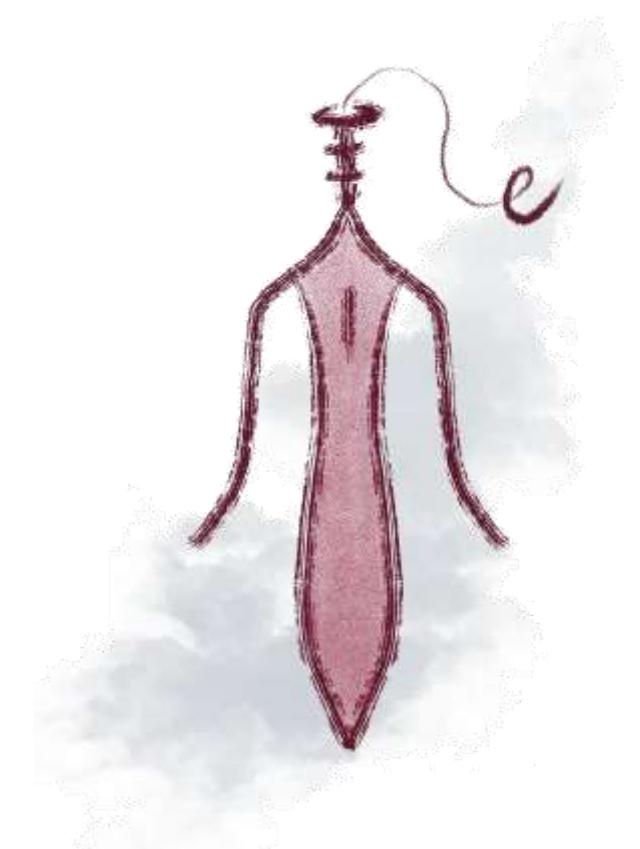


# Tai-e Java程序分析框架

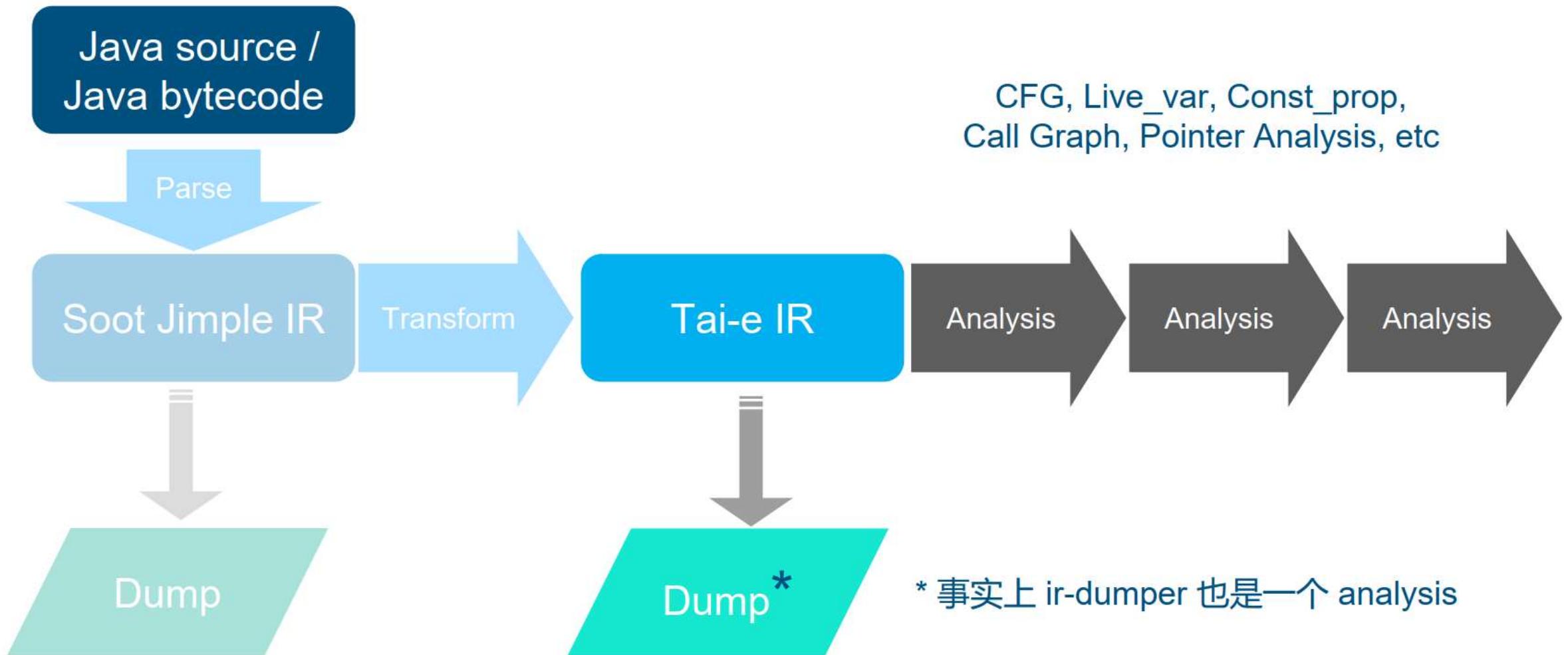
智旭生 2024. 10. 22

# Intro: What is Tai-e?

- Tai-e is **a new static analysis framework for Java**, which features arguably the "best" designs from both the novel ones we proposed and those of classic frameworks such as Soot, WALA, Doop, and SpotBugs.
- 代码: <https://github.com/pascal-lab/Tai-e>
- 文档: <https://tai-e.pascal-lab.net/docs/0.2.2/reference/en/index.html>
- API: <https://tai-e.pascal-lab.net/docs/0.2.2/api/index.html>



# Tai-e 框架工作流程



# 上机实践1：安装 && IR-Dumper

- 1. 下载代码，建议直接从项目包中解压
- 2. 在本地环境中安装OpenJDK17、Gradle
- 3. 在Tai-e目录下执行：
  - `git clone https://github.com/pascal-lab/java-benchmarks`
- 4. 在Tai-e目录下执行：
  - `gradle run --args="-a ir-dumper -cp src/test/pku -m test.Hello"`
  - 如果显示successful，说明运行成功，可在output/tir下找到输出

# 上机实践1：安装 && IR-Dumper

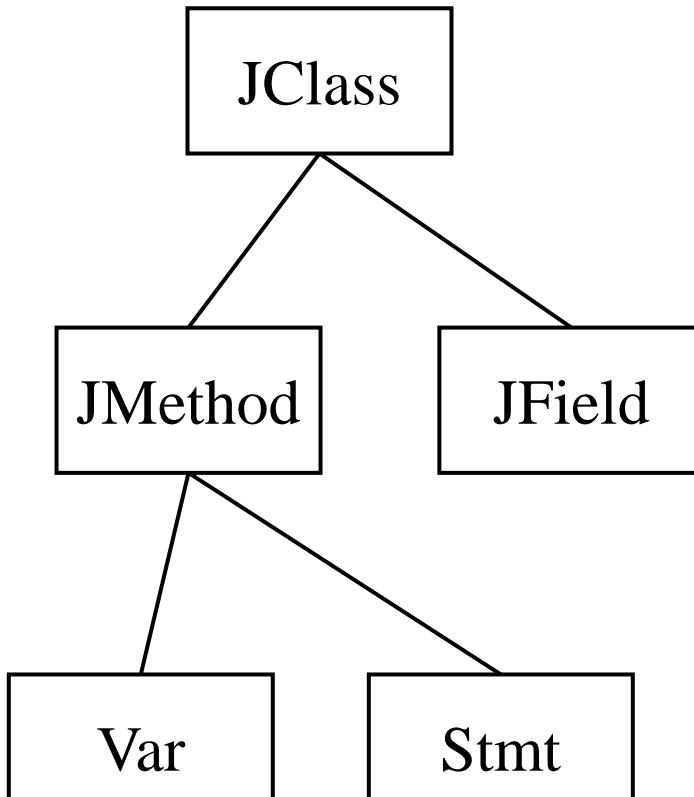
- 例如：

```
public class Example {  
    static int f1;  
    int f2;  
    Example() { f1 = f1 + 1; }  
    public static void main(String[] args){  
        int x = 10;  
        int y = x + f1;  
        return;  
    }  
}
```



```
public class test.Example extends java.lang.Object {  
    static int f1;  
    int f2;  
    void <init>() {  
        int temp$0, %intconst0, temp$1;  
        [0@L6] invokespecial %this.<java.lang.Object: void <init>()>();  
        [1@L6] temp$0 = <test.Example: int f1>;  
        [2@L6] %intconst0 = 1;  
        [3@L6] temp$1 = temp$0 + %intconst0;  
        [4@L6] <test.Example: int f1> = temp$1;  
        [5@L6] return;  
    }  
    public static void main(java.lang.String[] args) {  
        int x, temp$1, y;  
        [0@L8] x = 10;  
        [1@L9] temp$1 = <test.Example: int f1>;  
        [2@L9] y = x + temp$1;  
        [3@L10] return;  
        [4@L10] return;  
    }  
}
```

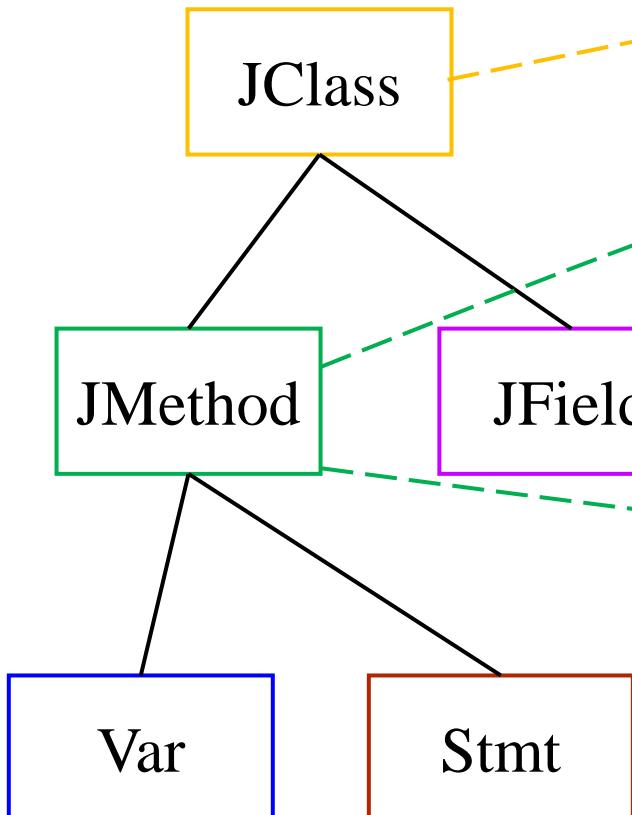
# Program Abstraction and Tai-e IR



```
public class test.Example extends java.lang.Object {
    static int f1;
    int f2;
    void <init>() {
        int temp$0, %intconst0, temp$1;
        [0@L6] invokespecial %this.<java.lang.Object: void <init>()>();
        [1@L6] temp$0 = <test.Example: int f1>;
        [2@L6] %intconst0 = 1;
        [3@L6] temp$1 = temp$0 + %intconst0;
        [4@L6] <test.Example: int f1> = temp$1;
        [5@L6] return;
    }
    public static void main(java.lang.String[] args) {
        int x, temp$1, y;
        [0@L8] x = 10;
        [1@L9] temp$1 = <test.Example: int f1>;
        [2@L9] y = x + temp$1;
        [3@L10] return;
        [4@L10] return;
    }
}
```

- 详见：<https://tai-e.pascal-lab.net/docs/0.2.2/reference/en/program-abstraction.html>

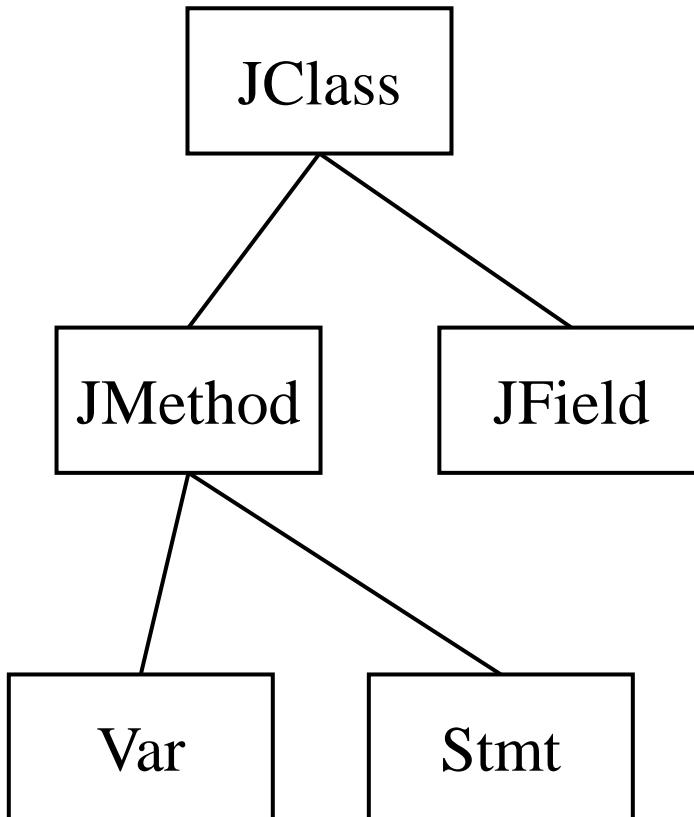
# Program Abstraction and Tai-e IR



```
public class test.Example extends java.lang.Object {  
    static int f1;  
    int f2;  
    void <init>() {  
        int temp$0, %intconst0, temp$1; Var  
        [0@L6] invokespecial %this.<java.lang.Object: void <init>()>();  
        [1@L6] temp$0 = <test.Example: int f1>;  
        [2@L6] %intconst0 = 1;  
        [3@L6] temp$1 = temp$0 + %intconst0;  
        [4@L6] <test.Example: int f1> = temp$1;  
        [5@L6] return;  
    }  
    public static void main(java.lang.String[] args) {  
        int x, temp$1, y; Var  
        [0@L8] x = 10;  
        [1@L9] temp$1 = <test.Example: int f1>;  
        [2@L9] y = x + temp$1;  
        [3@L10] return;  
        [4@L10] return;  
    }  
}
```

- 详见：<https://tai-e.pascal-lab.net/docs/0.2.2/reference/en/program-abstraction.html>

# Program Abstraction and Tai-e IR



- Stmt可进一步分为AssignStmt, JumpStmt, Invoke等
  - 在框架中由不同的类继承interface Stmt来表示
  - 表达式Exp的表示方式与Stmt类似
- PointerAnalysisTrivial中实现了简单的程序结构遍历
  - 见src/main/java/pku/目录下的PreprocessResult.java和PointerAnalysisTrivial.java

- 详见：<https://tai-e.pascal-lab.net/docs/0.2.2/reference/en/program-abstraction.html>

# 上机实践2： pku-ptd-trivial/遍历程序结构

- 1. 在Tai-e目录下执行：
  - `gradle run --args="-a pku-ptd-trivial -cp src/test/pku -m test.Hello"`
  - 如果显示successful，说明运行成功，可在Tai-e目录下找到result.txt，即为输出
- 2. 理解pku-ptd-trivial如何实现程序结构的遍历

# Tai-e 分析的实现与管理

- Tai-e is highly **extensible**. You can develop a new analysis and make it available in Tai-e.
- 分析分为三种层级： Method, Class, Program
  - 分别通过继承MethodAnalysis, ClassAnalysis, ProgramAnalysis来实现
- 完成一项分析的实现后，需要填写配置文件
  - 配置文件：src/main/resources/tai-e-analyses.yml
- 详见：<https://tai-e.pascal-lab.net/docs/current/reference/en/develop-new-analysis.html>

# Tai-e 分析的实现与管理

- 以 pku-pta-trivial 为例：

```
// PointerAnalysisTrivial.java
public class PointerAnalysisTrivial extends
ProgramAnalysis<PointerAnalysisResult> {
    public static final String ID = "pku-pta-trivial";
    public PointerAnalysisTrivial(AnalysisConfig config){
        super(config);
        ...
    }
    @Override
    public PointerAnalysisResult analyze() {
        ...
    }
}
```

```
# tai-e-analyses.yml
- description: pku software analysis courses project
pointer analysis, trivial cases
    analysisClass: pku.PointerAnalysisTrivial
    id: pku-pta-trivial
    requires: [ ]
```

- 详见：<https://tai-e.pascal-lab.net/docs/current/reference/en/develop-new-analysis.html>

# Tai-e 分析的实现与管理

- 以 pku-pta-trivial 为例：

```
// PointerAnalysisTrivial.java
public class PointerAnalysisTrivial extends
ProgramAnalysis<PointerAnalysisResult>{
    public static final String ID = "pku-pta-trivial";
    public PointerAnalysisTrivial(AnalysisConfig config){
        super(config);
        ...
    }
    @Override
    public PointerAnalysisResult analyze() {
        ...
    }
}
```

```
# tai-e-analyses.yml
- description: pku software analysis courses project
  pointer analysis, trivial cases
  analysisClass: pku.PointerAnalysisTrivial
  id: pku-pta-trivial
  requires: [ ]
```

analyze方法的返回值类型

→ 说明该分析是Program层级的分析

分析过程的实现

- 详见：<https://tai-e.pascal-lab.net/docs/current/reference/en/develop-new-analysis.html>

# Tai-e 分析的实现与管理

- 以 pku-pta-trivial 为例：

```
// PointerAnalysisTrivial.java
public class PointerAnalysisTrivial extends
ProgramAnalysis<PointerAnalysisResult> {
    public static final String ID = "pku-pta-trivial";
    public PointerAnalysisTrivial(AnalysisConfig config){
        super(config);
    ...
}
@Override
public PointerAnalysisResult analyze() {
    ...
}
```

指定分析器的类

# tai-e-analyses.yml

- description: pku software analysis courses project  
pointer analysis, trivial cases

analysisClass: pku.PointerAnalysisTrivial

id: pku-pta-trivial

requires: [ ]

用于识别这项分析

标注出该分析的dependency

- 详见：<https://tai-e.pascal-lab.net/docs/0.2.2/reference/en/analysis-management.html>

# Tai-e 运行过程

- 在运行时， Tai-e会根据配置文件生成一个分析计划（即要执行的分析列表），然后按计划依次运行分析。
- 每完成一个分析后， Tai-e 会自动将结果存储在内存中。
- 课程实践要求：不能使用任何(直接或间接)依赖pta的算法
- 详见：<https://tai-e.pascal-lab.net/docs/0.2.2/reference/en/analysis-management.html>

# 上机实践3：获取const-prop的分析结果

- 编辑pku-ptc-trivial的代码和配置文件，在pku-ptc-trivial分析过程中获取const-prop的分析结果，参考：
  - API文档中的interface ResultHolder: <https://tai-e.pascal-lab.net/docs/0.2.2/api/pascal/tiae/util/ResultHolder.html>
  - 分析结果的管理: <https://tai-e.pascal-lab.net/docs/0.2.2/reference/en/analysis-management.html>

# More Reference

- 南京大学《软件分析》Lab文档: <https://tai-e.pascal-lab.net/intro/overview.html>
- T. Tan and Y. Li, "Tai-e: A Static Analysis Framework for Java by Harnessing the Best Designs of Classics," in *Proceedings of the International Symposium on Software Testing and Analysis (ISSTA 2023)*, 2023. Available: <https://dl.acm.org/doi/abs/10.1145/3597926.3598120>
- SA22: [soot.pptx](#)
- SA23: [slides\\_taie.pdf](#)

# Q & A