



软件理论基础与实践

## Hoare2: Hoare Logic, Part II

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# 装饰程序 Decorated Program

- 霍尔逻辑证明程序性质的过程基本和程序结构一致
- 可以用一种更紧凑的方式表达证明过程

```
    {{ X <= 3 }}  
while X <= 2 do  
  X := X + 1  
end  
    {{ X = 3 }}
```

# 装饰程序 Decorated Program



```
    {{ X <= 3 }}
while X <= 2 do
    {{ X <= 3 /\ X <= 2 }} ->>
    {{ X + 1 <= 3 }}
    X := X + 1
    {{ X <= 3 }}
end
    {{ X <= 3 /\ ~(X <= 2) }} ->>
    {{ X = 3 }}
```



# 装饰程序与霍尔逻辑规则

```
{{ P }} skip {{ P }}
```

```
{{ P }} c1; {{ Q }} c2 {{ R }}
```

```
{{ P [X ↦ a] }}  
X := a  
{{ P }}
```

```
{{ P }}  
while b do  
  {{ P ∧ b }}  
  c1  
  {{ P }}  
end  
{{ P ∧ ¬b }}
```

```
{{ P }} ->> {{ P' }}
```

```
{{ P }}  
if b then  
  {{ P ∧ b }}  
  c1  
  {{ Q }}  
else  
  {{ P ∧ ¬b }}  
  c2  
  {{ Q }}  
end  
{{ Q }}
```



# 程序证明过程：顺序

(1)  $\{\{ X = m \wedge Y = n \}\}$

$\rightarrow$

(2)  $\{\{ (X + Y) - ((X + Y) - Y) = n \wedge (X + Y) - Y = m \}\}$

$X := X + Y;$

(3)  $\{\{ X - (X - Y) = n \wedge X - Y = m \}\}$

$Y := X - Y;$

(4)  $\{\{ X - Y = n \wedge Y = m \}\}$

$X := X - Y$

(5)  $\{\{ X = n \wedge Y = m \}\}$



# 程序证明过程：选择

```
(1)  {{True}}
      if X ≤ Y then
(2)  {{True ∧ X ≤ Y}}
      ->>
(3)  {{(Y - X) + X = Y ∨ (Y - X) + Y = X}}
      Z := Y - X
(4)  {{Z + X = Y ∨ Z + Y = X}}
      else
(5)  {{True ∧ ~(X ≤ Y) }}
      ->>
(6)  {{(X - Y) + X = Y ∨ (X - Y) + Y = X}}
      Z := X - Y
(7)  {{Z + X = Y ∨ Z + Y = X}}
      end
(8)  {{Z + X = Y ∨ Z + Y = X}}
```



# 程序证明过程：循环

```
(1) {{ True }}
    while ~(X = 0) do
(2) {{ True ^ X ≠ 0 }}
    ->>
(3) {{ True }}
    X := X - 1
(4) {{ True }}
    end
(5) {{ True ^ ~(X ≠ 0) }}
    ->>
(6) {{ X = 0 }}
```



# 从后条件获取循环不变式

(1)  $\{\{ \text{True} \}\}$

->>

(2)  $\{\{ n \times 0 + m = m \}\}$

$X := m;$

(3)  $\{\{ n \times 0 + X = m \}\}$

$Y := 0;$

(4)  $\{\{ n \times Y + X = m \}\}$

while  $n \leq X$  do

(5)  $\{\{ n \times Y + X = m \wedge n \leq X \}\}$

->>

(6)  $\{\{ n \times (Y + 1) + (X - n) = m \}\}$

$X := X - n;$

(7)  $\{\{ n \times (Y + 1) + X = m \}\}$

$Y := Y + 1$

(8)  $\{\{ n \times Y + X = m \}\}$

end

(9)  $\{\{ n \times Y + X = m \wedge \neg(n \leq X) \}\}$

->>

(10)  $\{\{ n \times Y + X = m \wedge X < n \}\}$





# 循环不变式的条件

- 足够弱：能被前条件推出
- 足够强：能推出后条件
- 能保持：每一次循环都保持条件



# 根据终止条件泛化

```
    {{ X = m ^ Y = n }}  
while ~(X = 0) do  
    Y := Y - 1;  
    X := X - 1  
end  
    {{ Y = n - m }}
```

- True作为循环不变式
  - 太弱，推不出后条件
- 后条件作为循环不变式
  - 太强，前条件推不出来，且循环也不保持
- 寻找一个条件，在 $X=0$ 的时候等价于后条件
  - $Y-X=n-m$



# 根据终止条件泛化

- (1)  $\{\{ X = m \wedge Y = n \}\} \rightarrow (a - \text{OK})$
- (2)  $\{\{ Y - X = n - m \}$   
    while  $\sim(X = 0)$  do
- (3)  $\{\{ Y - X = n - m \wedge X \neq 0 \}\} \rightarrow (c - \text{OK})$
- (4)  $\{\{ (Y - 1) - (X - 1) = n - m \}$   
     $Y := Y - 1;$
- (5)  $\{\{ Y - (X - 1) = n - m \}$   
     $X := X - 1$
- (6)  $\{\{ Y - X = n - m \}$   
    end
- (7)  $\{\{ Y - X = n - m \wedge \sim(X \neq 0) \}\} \rightarrow (b - \text{OK})$
- (8)  $\{\{ Y = n - m \}$



# 练习： 为下面的证明找到循环不变式

```
    {{ X=m }}  
Z := 0;  
while (Z+1) * (Z+1) ≤ X do  
    Z := Z+1  
end  
    {{ Z × Z ≤ m ∧ m < (Z+1) * (Z+1) }}
```



# 答案： 结合前后条件

```
{ { X=m } } ->>
{ { X=m ^ 0*0 ≤ m } }
Z := 0;
{ { X=m ^ Z×Z ≤ m } }
while (Z+1)*(Z+1) ≤ X do
    { { X=m ^ Z×Z≤m ^ (Z+1)*(Z+1)≤X } } ->>
    { { X=m ^ (Z+1)*(Z+1)≤m } }
    Z := Z + 1
    { { X=m ^ Z×Z≤m } }
end
{ { X=m ^ Z×Z≤m ^ ~((Z+1)*(Z+1)≤X) } } ->>
{ { Z×Z≤m ^ m<(Z+1)*(Z+1) } }
```



# 练习： 为下面的证明找到循环不变式

```
    {{ X = m }}  
Y := 0;  
Z := 0;  
while ~(Y = X) do  
    Z := Z + X;  
    Y := Y + 1  
end  
    {{ Z = m × m }}
```



# 答案：结合以上两种方法

```
{ { X = m } } ->> (a - OK)
{ { 0 = 0*m ^ X = m } }
Y := 0;
{ { 0 = Y×m ^ X = m } }
Z := 0;
{ { Z = Y×m ^ X = m } }
while ~(Y = X) do
    { { Z = Y×m ^ X = m ^ Y ≠ X } } ->> (c - OK)
    { { Z+X = (Y+1)*m ^ X = m } }
    Z := Z + X;
    { { Z = (Y+1)*m ^ X = m } }
    Y := Y + 1
    { { Z = Y×m ^ X = m } }
end
{ { Z = Y×m ^ X = m ^ ~(Y ≠ X) } } ->> (b - OK)
{ { Z = m×m } }
```



# 转换装饰程序到Coq证明

```
(1) {{ True }}
    while ~(X = 0) do
(2) {{ True ^ X ≠ 0 }}
    ->>
(3) {{ True }}
        X := X - 1
(4) {{ True }}
    end
(5) {{ True ^ ~(X ≠ 0) }}
    ->>
(6) {{ X = 0 }}
```





# 转换装饰程序到Coq证明

```
Theorem reduce_to_zero_correct'' :  
  {{True}}  
  reduce_to_zero'  
  {{X = 0}}.
```

Proof.

```
  unfold reduce_to_zero'.  
  eapply hoare_consequence_post.  
  - apply hoare_while.  
    + eapply hoare_consequence_pre.  
      * apply hoare_asgn.  
      * assn_auto''.  
  - (* fun st => True st /\ ~ (<{ ~X=0}> st)) ->> X = 0*)  
    assn_auto''. (* doesn't succeed *)
```

Abort.



# 新的自动证明策略

```
Ltac verify_assn :=
  repeat split;
  simpl; unfold assert_implies;
  unfold ap in *; unfold ap2 in *;
  unfold bassn in *; unfold beval in *; unfold aeval in *;
  unfold assn_sub; intros;
  repeat (simpl in *;
    rewrite t_update_eq ||
    (try rewrite t_update_neq;
    [| (intro X; inversion X; fail)]));
  simpl in *;
  repeat match goal with [H : _ /\ _ |- _] => destruct H end;
  repeat rewrite not_true_iff_false in *;
  .....
```

无需了解细节，但对于大多数assign变换后的条件蕴含证明都可用



# 转换装饰程序到Coq证明

```
Theorem reduce_to_zero_correct'' :  
  {{True}}  
  reduce_to_zero'  
  {{X = 0}}.  
Proof.  
  unfold reduce_to_zero'.  
  eapply hoare_consequence_post.  
  - apply hoare_while.  
    + eapply hoare_consequence_pre.  
      * apply hoare_asgn.  
      * verify_assn.  
  - verify_assn.  
Qed.
```



# 能否自动化上述过程

- 定义装饰程序的语法，使得在Coq中可以直接书写
- 定义函数将装饰程序转化为命题
- 定义策略自动证明命题



# 装饰程序语法

```
Inductive dcom : Type :=
| DCSkip (Q : Assertion)
  (* skip {{ Q }} *)
| DCSeq (d1 d2 : dcom)
  (* d1 ;; d2 *)
| DCAsgn (X : string) (a : aexp) (Q : Assertion)
  (* X := a {{ Q }} *)
| DCIf (b : bexp) (P1 : Assertion) (d1 : dcom)
  (P2 : Assertion) (d2 : dcom) (Q : Assertion)
  (* if b then {{ P1 }} d1 else {{ P2 }} d2 end {{ Q }} *)
| DCWhile (b : bexp) (P : Assertion) (d : dcom) (Q : Assertion)
  (* while b do {{ P }} d end {{ Q }} *)
| DCPre (P : Assertion) (d : dcom)
  (* ->> {{ P }} d *)
| DCPost (d : dcom) (Q : Assertion)
  (* d ->> {{ Q }} *).

Inductive decorated : Type :=
| Decorated : Assertion -> dcom -> decorated.
```

避免重复，每种dcom默认只包括后条件，由decorated提供整个程序的前条件。



# 装饰程序语法

Declare `Scope` `dcom_scope`.

`Notation` `"'skip' {{ P }}"`

`:=` `(DCSkip P)`

`(in` custom com at level `0`, `P` constr) : `dcom_scope`.

`Notation` `"'while' b 'do' {{ Pbody }} d 'end' {{ Ppost }}"`

`:=` `(DCWhile b Pbody d Ppost)`

`(in` custom com at level `89`, `b` custom com at level `99`,  
`Pbody` constr, `Ppost` constr) : `dcom_scope`.

`Notation` `"'if' b 'then' {{ P }} d 'else' {{ P' }} d' 'end' {{ Q }}"`

`:=` `(DCIf b P d P' d' Q)`

`(in` custom com at level `89`, `b` custom com at level `99`,  
`P` constr, `P'` constr, `Q` constr) : `dcom_scope`.

.....



# 装饰程序书写实例

```
Example dec_while : decorated :=
  <{
    {{ True }}
    while ~(X = 0)
    do
      {{ True /\ (X <> 0) }}
      X := X - 1
      {{ True }}
    end
    {{ True /\ X = 0 }} ->>
    {{ X = 0 }} }>.
```



# 从装饰程序变回普通程序

```
Fixpoint extract (d : dcom) : com :=
  match d with
  | DCSkip _           => CSkip
  | DCSeq d1 d2        => CSeq (extract d1) (extract d2)
  | DCAsgn X a _       => CAss X a
  | DCIf b _ d1 _ d2 _ => CIf b (extract d1) (extract d2)
  | DCWhile b _ d _    => CWhile b (extract d)
  | DCPre _ d          => extract d
  | DCPost d _         => extract d
  end.
```

```
Definition extract_dec (dec : decorated) : com :=
  match dec with
  | Decorated P d => extract d
  end.
```





# 获取装饰程序的前后条件

```
Definition pre_dec (dec : decorated) : Assertion :=  
  match dec with  
  | Decorated P d => P  
  end.
```

```
Definition post_dec (dec : decorated) : Assertion :=  
  match dec with  
  | Decorated P d => post d  
  end.
```



# 从装饰程序到命题

```
Fixpoint verification_conditions
  (P : Assertion) (d : dcom) : Prop :=
  match d with
  | DCSkip Q =>
    (P ->> Q)
  | DCSeq d1 d2 =>
    verification_conditions P d1
    /\ verification_conditions (post d1) d2
  | DCAsgn X a Q =>
    (P ->> Q [X |-> a])
  | DCIf b P1 d1 P2 d2 Q =>
    ((P /\ b) ->> P1)%assertion
    /\ ((P /\ ~ b) ->> P2)%assertion
    /\ (post d1 ->> Q) /\ (post d2 ->> Q)
    /\ verification_conditions P1 d1
    /\ verification_conditions P2 d2
```



# 从装饰程序到命题

```
| DCWhile b Pbody d Ppost =>
    (* post d is the loop invariant and the initial
       precondition *)
    (P ->> post d)
    /\ ((post d /\ b) ->> Pbody)%assertion
    /\ ((post d /\ ~ b) ->> Ppost)%assertion
    /\ verification_conditions Pbody d
| DCPre P' d =>
    (P ->> P') /\ verification_conditions P' d
| DCPost d Q =>
    verification_conditions P d /\ (post d ->> Q)
end.
```



# 从装饰程序到命题：正确性

**Theorem** `verification_correct` : forall d P,  
verification\_conditions P d -> {{P}} extract d {{post d}}.

**Proof.**

```
induction d; intros; simpl in *.
```

```
- (* Skip *)
```

```
  eapply hoare_consequence_pre.
```

```
    + apply hoare_skip.
```

```
    + assumption.
```

```
(* 其他证明类似, 略 *)
```



# 从装饰程序到命题：正确性

```
Definition dec_correct (dec : decorated) :=  
  {{pre_dec dec}} extract_dec dec {{post_dec dec}}.
```

```
Definition verification_conditions_dec  
  (dec : decorated) : Prop :=  
  match dec with  
  | Decorated P d => verification_conditions P d  
  end.
```

```
Corollary verification_correct_dec : forall dec,  
  verification_conditions_dec dec -> dec_correct dec.
```



# 自动证明

- 多数情况借助之前定义的`verify_assn`可自动证明

```
Ltac verify :=  
  intros;  
  apply verification_correct;  
  verify_assn.
```

```
Theorem Dec_while_correct :  
  dec_correct dec_while.  
Proof. verify. Qed.
```

- 通常可以先尝试`verify`，对于证明不了的分支再手动证明



# 谓词转换计算

- 最弱前条件：{P}是c{Q}的最弱前条件，如果
  - {P}c{Q}
  - $\forall P'. \{P'\}c\{Q\} \Rightarrow P' \rightarrow P$
- 最强后条件：{Q}是{P}c的最强前条件，如果
  - {P}c{Q}
  - $\forall Q'. \{P\}c\{Q'\} \Rightarrow Q \rightarrow Q'$
- 最弱前条件计算：给定后条件和语句，求能形成霍尔三元组的最弱前条件
- 最强后条件计算：给定前条件和语句，求能形成霍尔三元组的最强后条件



# 最弱前条件计算

- $wp(skip, Q) = Q$

$$\text{SKIP} \frac{}{\{P\} \text{ skip } \{P\}}$$

- $wp(x := a, Q) = Q[a/x]$

$$\text{ASSIGN} \frac{}{\{P[a/x]\} x := a \{P\}}$$

- $wp(c_1; c_2, Q) =$   
 $wp(c_1, wp(c_2, Q))$

$$\text{SEQ} \frac{\{P\} c_1 \{R\} \quad \{R\} c_2 \{Q\}}{\{P\} c_1; c_2 \{Q\}}$$

- $wp(\text{if } b \text{ then } c_1 \text{ else } c_2, Q) =$   
 $(b \rightarrow wp(c_1, Q))$   
 $\wedge (\neg b \rightarrow wp(c_2, Q))$

$$\text{IF} \frac{\{P \wedge b\} c_1 \{Q\} \quad \{P \wedge \neg b\} c_2 \{Q\}}{\{P\} \text{ if } b \text{ then } c_1 \text{ else } c_2 \{Q\}}$$





# 最弱前条件： 举例

- $\text{wp}(\text{if } (x > 0) \ x \ += \ 10; \ \text{else } \ x = 20, \ x > 0)$ 
  - $= (x > 0 \rightarrow \text{wp}(x += 10, x > 0)) \wedge (x \leq 0 \rightarrow \text{wp}(x = 20, x > 0))$
  - $= (x > 0 \rightarrow x + 10 > 0) \wedge (x \leq 0 \rightarrow 20 > 0)$
  - $= \text{True}$



# 最弱前条件计算：循环

- $wp(\text{while } b \text{ do } c, Q) = \exists i \in \text{Nat}. L_i(Q)$ 
  - where
    - $L_0(Q) = \text{false}$
    - $L_{i+1}(Q) = (\neg b \Rightarrow Q) \wedge (b \Rightarrow wp(c, L_i(Q)))$
- $i$ 代表循环最多执行了 $i - 1$ 次
- 注意这个最弱前条件蕴含了循环必然终止



# 最强后条件计算

- $sp(P, skip) = P$
- $sp(P, x := a) = \exists n. x = a[n/x] \wedge P[n/x]$
- $sp(P, c_1; c_2) = sp(sp(P, c_1), c_2)$
- $sp(P, if\ b\ then\ c_1\ else\ c_2) = sp(b \wedge P, c_1) \vee sp(\neg b \wedge P, c_2)$
- $sp(P, while\ b\ do\ c) = \neg b \wedge \exists i. L_i(P)$ 
  - where
    - $L_0(P) = P$
    - $L_{i+1}(P) = sp(b \wedge L_i(P), c)$

因为约束更复杂，实际使用较少



# 作业

- 完成Hoare2中standard非optional习题
  - 请使用最新英文版教材