软件理论基础与实践

# AUTO: More Automation

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# 复习

- IMP包括哪几条指令?
- IMP的操作语义是什么?

# ceval是确定的吗?

```
Theorem ceval_deterministic: forall c st st1 st2,
    st =[ c ]=> st1  ->
    st =[ c ]=> st2 ->
    st1 = st2.
```

# ceval是确定的吗？

```
Proof.
  intros c st st1 st2 E1 E2.
  generalize dependent st2.
(** [Coq Proof View]
 * 1 subgoal
 *
 *   c : com
 *   st, st1 : state
 *   E1 : st =[ c ]=> st1
 *   ========================================
 *   forall st2 : state, st =[ c ]=> st2 -> st1 = st2
 *)
```

此处有E1和E2两个归纳定义的relation，我们采用induction证明。为了确保归纳假设的正确性，我们先把st2放回到goal中，并对E1做induction。

# ceval是确定的吗?

```
  induction E1; intros st2 E2; inversion E2; subst.
(** [Coq Proof View]
 * 11 subgoals
 *
 *   st2 : state
 *   E2 : st2 =[ skip ]=> st2
 *   ============================================
 *   st2 = st2
 *
 * subgoal 2 is:
 *  (x !-> aeval st a; st) = (x !-> aeval st a; st)
 * subgoal 3 is:
 * …)
```

inversion之后接subst可以有效减少等式数量。

# ceval是确定的吗?

```
  - (* E_Skip *) (** [Coq Proof View]
 * 1 subgoal
 *
 *   st2 : state
 *   E2 : st2 =[ skip ]=> st2
 *   ========================
 *   st2 = st2
 *)
reflexivity.
```

# ceval是确定的吗?

```
 - (* E_Ass *) (** [Coq Proof View]
* 1 subgoal
*
*   st : state
*   a : aexp
*   x : string
*   E2 : st =[ x := a ]=> (x !-> aeval st a; st)
*   ============================================
*   (x !-> aeval st a; st) = (x !-> aeval st a; st)
*)
reflexivity.
```

# ceval是确定的吗?

```
- (* E_Seq *)
 *   E1_1 : st =[ c1 ]=> st'
 *   E1_2 : st' =[ c2 ]=> st''
 *   IHE1_1 : forall st2 : state, st =[ c1 ]=> st2 -> st' = st2
 *   IHE1_2 : forall st2 : state, st' =[ c2 ]=> st2 -> st'' = st2
 *   H1 : st =[ c1 ]=> st'0
 *   H4 : st'0 =[ c2 ]=> st2
 *   ============================================================
 *   st'' = st2
 *)
rewrite (IHE1_1 st'0 H1) in *.
apply IHE1_2.  assumption.
```

# ceval是确定的吗?

```
  - (* E_IfTrue, b evaluates to true *)
 *   H : beval st b = true
 *   E1 : st =[ c1 ]=> st'
 *   IHE1 : forall st2 : state, st =[ c1 ]=> st2 -> st' = st2
 *   E2 : st =[ if b then c1 else c2 end ]=> st2
 *   H5 : beval st b = true
 *   H6 : st =[ c1 ]=> st2
 *   =======================================================
 *   st' = st2
 *)
apply IHE1. assumption.
```

# ceval是确定的吗?

```
 - (* E_IfTrue,  b evaluates to false (contradiction) *)
*   H : beval st b = true
*   E1 : st =[ c1 ]=> st'
*   IHE1 : forall st2 : state, st =[ c1 ]=> st2 -> st' = st2
*   E2 : st =[ if b then c1 else c2 end ]=> st2
*   H5 : beval st b = false
*   H6 : st =[ c2 ]=> st2
*   =================================================================
*   st' = st2
*)
rewrite H in H5. discriminate.
```

# ceval是确定的吗?

```
- (* E_IfFalse, b evaluates to true (contradiction) *)
 *   H : beval st b = false
 *   E1 : st =[ c2 ]=> st'
 *   IHE1 : forall st2 : state, st =[ c2 ]=> st2 -> st' = st2
 *   E2 : st =[ if b then c1 else c2 end ]=> st2
 *   H5 : beval st b = true
 *   H6 : st =[ c1 ]=> st2
 *   ============================================================
 *   st' = st2
 *)
rewrite H in H5. discriminate.
```

# ceval是确定的吗?

```
  - (* E_IfFalse, b evaluates to false *)
 *   H : beval st b = false
 *   E1 : st =[ c2 ]=> st'
 *   IHE1 : forall st2 : state, st =[ c2 ]=> st2 -> st' = st2
 *   E2 : st =[ if b then c1 else c2 end ]=> st2
 *   H5 : beval st b = false
 *   H6 : st =[ c2 ]=> st2
 *   =========================================================
 *   st' = st2
 *)
apply IHE1. assumption.
```

# ceval是确定的吗?

```
  - (* E_WhileFalse, b evaluates to false *)
 *   b : bexp
 *   c : com
 *   st2 : state
 *   E2 : st2 =[ while b do c end ]=> st2
 *   H, H4 : beval st2 b = false
 *   ====================================
 *   st2 = st2
 *)
reflexivity.
```

# ceval是确定的吗?

```
  - (* E_WhileFalse, b evaluates to true (contradiction) *)
 *   H : beval st b = false
 *   E2 : st =[ while b do c end ]=> st2
 *   H2 : beval st b = true
 *   H3 : st =[ c ]=> st'
 *   H6 : st' =[ while b do c end ]=> st2
 *   ===================================
 *   st = st2
 *)
rewrite H in H2. discriminate.
```

# ceval是确定的吗？

```
  - (* E_WhileTrue, b evaluates to false (contradiction) *)
 *    E2 : st2 =[ while b do c end ]=> st2
 *    E1_1 : st2 =[ c ]=> st'
 *    H : beval st2 b = true
 *    E1_2 : st' =[ while b do c end ]=> st''
 *    IHE1_1 : forall st3 : state, st2 =[ c ]=> st3 -> st' = st3
 *    IHE1_2 : forall st2 : state, st' =[ while b do c end ]=> st2
-> st'' = st2
 *    H4 : beval st2 b = false
 *    ========================================================
 *    st'' = st2
 *)
rewrite H in H4. discriminate.
```

# ceval是确定的吗？

```
  - (* E_WhileTrue, b evaluates to true *)
 *   H : beval st b = true
 *   E1_1 : st =[ c ]=> st'
 *   E1_2 : st' =[ while b do c end ]=> st''
 *   IHE1_1 : forall st2 : state, st =[ c ]=> st2 -> st' = st2
 *   IHE1_2 : forall st2 : state, st' =[ while b do c end ]=> st2
-> st'' = st2
 *   E2 : st =[ while b do c end ]=> st2
 *   H2 : beval st b = true
 *   H3 : st =[ c ]=> st'0
 *   H6 : st'0 =[ while b do c end ]=> st2
 *   ============================================================
============
 *   st'' = st2
 *)
rewrite (IHE1_1 st'0 H3) in *.
apply IHE1_2. assumption. Qed.
```

# ceval是确定的吗？

```
Theorem ceval_deterministic: forall c st st1 st2,
     st =[ c ]=> st1  ->
     st =[ c ]=> st2 ->
     st1 = st2.
Proof.
  intros c st st1 st2 E1 E2.
  generalize dependent st2.
  induction E1; intros st2 E2; inversion E2; subst.
  - (* E_Skip *) reflexivity.
  - (* E_Ass *) reflexivity.
  - (* E_Seq *)
    rewrite (IHE1_1 st'0 H1) in *.
    apply IHE1_2. assumption.
```

# ceval是确定的吗?

```
- (* E_IfTrue, b evaluates to true *)
    apply IHE1. assumption.
- (* E_IfTrue,  b evaluates to false (contradiction) *)
    rewrite H in H5. discriminate.
- (* E_IfFalse, b evaluates to true (contradiction) *)
    rewrite H in H5. discriminate.
- (* E_IfFalse, b evaluates to false *)
    apply IHE1. assumption.
- (* E_WhileFalse, b evaluates to false *)
  reflexivity.
- (* E_WhileFalse, b evaluates to true (contradiction) *)
  rewrite H in H2. discriminate.
- (* E_WhileTrue, b evaluates to false (contradiction) *)
  rewrite H in H4. discriminate.
- (* E_WhileTrue, b evaluates to true *)
  rewrite (IHE1_1 st'0 H3) in *.
  apply IHE1_2. assumption.  Qed.
```

# auto策略

```
Example auto_example_1 : forall (P Q R: Prop),
  (P -> Q) -> (Q -> R) -> P -> R.
Proof.
  intros P Q R H1 H2 H3.
  apply H2. apply H1. assumption.
Qed.

Example auto_example_1' : forall (P Q R: Prop),
  (P -> Q) -> (Q -> R) -> P -> R.
Proof.
  auto.
Qed.
```

auto策略自动搜索可以由一系列intro和apply组成的证明

# auto策略

```
Example auto_example_3 : forall (P Q R S T U: Prop),
  (P -> Q) ->
  (Q -> R) ->
  (R -> S) ->
  (S -> T) ->
  (T -> U) ->
  P ->
  U.
Proof.
  (* 如果证明不出来，就什么都不做 *)
  auto.
  (* 也可以指定搜索的深度（apply的数量），默认5 *)
  auto 6.
Qed.
```

# 打印auto的内容

```
Example auto_example_4 : forall P Q R : Prop,
  Q ->
  (Q -> R) ->
  P \/ (Q /\ R).
Proof. info_auto. Qed.
```

info_auto可以打印auto的内容

auto的搜索范围除了当前的假设，也包括常见的逻辑命题

auto的搜索范围也包括eq_refl，即等价于reflexivity

```
(* info auto: *)
intro.
intro.
intro.
intro.
intro.
simple apply or_intror (in core).
 simple apply conj (in core).
  assumption.
  simple apply H0.
   assumption.
```

# 扩展auto的搜索范围

```
Example auto_example_6 : forall n m p : nat,
  (n <= p -> (n <= m /\ m <= n)) ->
  n <= p ->
  n = m.
Proof.
  info_auto using le_antisym.
Qed.
```

用using扩展单个appy可用的定理

```
(* info auto: *)
intro.
intro.
intro.
intro.
intro.
simple apply le_antisym.
 simple apply H.
  assumption.
```

# 扩展auto的搜索范围

```
Hint Resolve le_antisym : core.

Example auto_example_6 : forall n m p : nat,
  (n <= p -> (n <= m /\ m <= n)
  n <= p ->
  n = m.
Proof.
  info_auto.
Qed.
```

```
(* info auto: *)
intro.
intro.
intro.
intro.
intro.
simple apply le_antisym.
 simple apply H.
  assumption.
```

也可以用hint resolve全局扩展auto的范围

# 扩展auto的搜索范围

```
Definition is_fortytwo x := (x = 42).

Hint Unfold is_fortytwo : core.

Example auto_example_7' : forall x,
  (x <= 42 /\ 42 <= x) -> is_fortytwo x.
Proof.
  info_auto. (* try also: info_auto. *)
Qed.
```

```
(* info auto: *)
intro.
intro.
unfold is_fortytwo (in core).
 simple apply le_antisym (in core).
  assumption.
```

用hint unfold允许auto展开定义

还可以用Hint Constructors c : core.
允许auto使用归纳定义c的所有
constructor

# 采用auto简化证明

```
Theorem ceval_deterministic': forall c st st1 st2,
    st =[ c ]=> st1  ->
    st =[ c ]=> st2 ->
    st1 = st2.
Proof.
  intros c st st1 st2 E1 E2.
  generalize dependent st2;
      induction E1; intros st2 E2; inversion E2; subst; auto.
  - (* E_Seq *)
    rewrite (IHE1_1 st'0 H1) in *.
    auto.
  - (* E_IfTrue *)
    ……
```

# 采用auto简化证明

```coq
  - (* E_IfTrue *)
    + (* b evaluates to false (contradiction) *)
      rewrite H in H5. discriminate.
  - (* E_IfFalse *)
    + (* b evaluates to true (contradiction) *)
      rewrite H in H5. discriminate.
  - (* E_WhileFalse *)
    + (* b evaluates to true (contradiction) *)
      rewrite H in H2. discriminate.
  (* E_WhileTrue *)
  - (* b evaluates to false (contradiction) *)
    rewrite H in H4. discriminate.
  - (* b evaluates to true *)
    rewrite (IHE1_1 st'0 H3) in *.
    auto.
Qed.
```

# Proof with

采用proof with t允许我们写"t1…"来代表"t1;t"

```
Theorem ceval_deterministic'_alt: forall c st st1 st2,
    st =[ c ]=> st1 ->
    st =[ c ]=> st2 ->
    st1 = st2.
Proof with auto.
  intros c st st1 st2 E1 E2;
  generalize dependent st2;
  induction E1;
          intros st2 E2; inversion E2; subst...
  - (* E_Seq *)
    rewrite (IHE1_1 st'0 H1) in *...
```

# 分析剩下的证明

```
    - (* E_IfTrue *)
      + (* b evaluates to false (contradiction) *)
        rewrite H in H5. discriminate.
    - (* E_IfFalse *)
      + (* b evaluates to true (contradiction) *)
        rewrite H in H5. discriminate.
    - (* E_WhileFalse *)
      + (* b evaluates to true (contradiction) *)
        rewrite H in H2. discriminate.
   (* E_WhileTrue *)
   - (* b evaluates to false (contradiction) *)
     rewrite H in H4. discriminate.
   - (* b evaluates to true *)
     rewrite (IHE1_1 st'0 H3) in *.
     auto.
Qed.
```

# 分析剩下的证明

- 大量的证明通过矛盾排除不可能的情况
- 这些证明都首先找到如下形式的两个假设
  - H1: XXXX = false
  - H2: XXXX = true
- 然后通过如下策略完成证明
  - `rewrite H1 in H2. discriminate.`
- 定义策略替换如上指令
  - `Ltac rwd H1 H2 :=`
    `rewrite H1 in H2; discriminate.`

# 采用rwd简化证明

```
  - (* E_IfTrue *)
    + (* b evaluates to false (contradiction) *)
      rwd H H5.
  - (* E_IfFalse *)
    + (* b evaluates to true (contradiction) *)
      rwd H H5.
  - (* E_WhileFalse *)
    + (* b evaluates to true (contradiction) *)
      rwd H H2.
  (* E_WhileTrue *)
  - (* b evaluates to false (contradiction) *)
    rwd H H4.
  - (* b evaluates to true *)
    rewrite (IHE1_1 st'0 H3) in *.
    auto.
Qed.
```

# 采用match goal简化证明

```
Ltac find_rwd :=
  match goal with
    H1: ?E = true,
    H2: ?E = false
    |- _
    => rwd H1 H2
  end.
```

H1: …    匹配一条假设
|- …     匹配目标
?E       元变量，多次出现需匹配上同样的表达式
_        匹配任意
=> …     匹配成功后执行的策略。
如果有多个匹配，则任选一个不会导致策略失败的匹配执行。
如果没有不导致策略失败的匹配，则整个策略失败。

没查到文献，我实验出来的

# 采用match goal简化证明

```coq
Theorem ceval_deterministic''': forall c st st1 st2,
    st =[ c ]=> st1  ->
    st =[ c ]=> st2 ->
    st1 = st2.
Proof.
  intros c st st1 st2 E1 E2.
  generalize dependent st2;
  induction E1; intros st2 E2; inversion E2; subst;
  try find_rwd; auto.
  - (* E_Seq *)
    rewrite (IHE1_1 st'0 H1) in *.
    auto.
  - (* E_WhileTrue *)
    + (* b evaluates to true *)
      rewrite (IHE1_1 st'0 H3) in *.
      auto. Qed.
```

# 分析剩下的证明

```
Theorem ceval_deterministic''': forall c st st1 st2,
    st =[ c ]=> st1  ->
    st =[ c ]=> st2 ->
    st1 = st2.
Proof.
  intros c st st1 st2 E1 E2.
  generalize dependent st2;
  induction E1; intros st2 E2; inversion E2; subst;
  try find_rwd; auto.
  - (* E_Seq *)
    rewrite (IHE1_1 st'0 H1) in *.
    auto.
  - (* E_WhileTrue *)
    + (* b evaluates to true *)
      rewrite (IHE1_1 st'0 H3) in *.
      auto.
Qed.
```

# 分析剩下的证明

- 寻找合适归纳假设并应用
- 归纳假设：
  - E1_1: st =[ c1 ]=> st'
  - IHE1_1 : forall st2 : state, st =[ c1 ]=> st2 -> st' = st2
  - H1: st =[ c1 ]=> st'0
- 归纳假设的模式：
  - H0: ?P ?E,
  - H1: forall x, ?P x -> ?E = ?R,
  - H2: ?P ?X

# 采用match goal简化证明

```
Ltac find_eqn :=
  match goal with
    H0: ?P ?E,
    H1: forall x, ?P x -> ?E = ?R,
    H2: ?P ?X
    |- _ => rewrite (H1 X H2) in *
  end.
```

H0并不会被用在证明中，可以省略

# 采用match goal简化证明

```
Ltac find_eqn :=
  match goal with
    H1: forall x, ?P x -> ?L = ?R,
    H2: ?P ?X
    |- _ => rewrite (H1 X H2) in *
  end.
```

虽然Ltac中的H2有可能匹配上E1_1，但这会导致rewrite报错，所以会被忽略。
E1_1: st =[ c1 ]=> st'
IHE1_1 : forall st2 : state, st =[ c1 ]=> st2 -> st' = st2
H1: st =[ c1 ]=> st'0

# 采用match goal简化证明

```
Theorem ceval_deterministic''''': forall c st st1 st2,
    st =[ c ]=> st1  ->
    st =[ c ]=> st2 ->
    st1 = st2.
Proof.
  intros c st st1 st2 E1 E2.
  generalize dependent st2;
  induction E1; intros st2 E2; inversion E2; subst;
  try find_rwd; try find_eqn; auto.
Qed.
```

# 可维护性

- 可维护性是基于证明的高可信软件开发的主要障碍之一
- 普通软件修改
  - 改需求->改代码->改测试
  - 改测试通常比较容易，且常被（不靠谱的工程师）省略
- 高可信软件修改
  - 改需求->改代码->改证明
  - 证明所需的代码量通常是功能代码的数倍
    - 并行CertiKOS：6500行功能代码，约10万行证明代码 [OSDI16]
- 采用智能化证明脚本可能显著降低改证明工作量

# 改需求：加入REPEAT命令

```
Inductive com : Type :=
  | CSkip
  | CAss (x : string) (a : aexp)
  | CSeq (c1 c2 : com)
  | CIf (b : bexp) (c1 c2 : com)
  | CWhile (b : bexp) (c : com)
  | CRepeat (c : com) (b : bexp).
```

# 改代码

```
Notation "'repeat' x 'until' y 'end'" :=
        (CRepeat x y)
           (in custom com at level 0,
            x at level 99, y at level 99).

Inductive ceval : com -> state -> state -> Prop :=
  ……
  | E_RepeatEnd : forall st st' b c,
      st  =[ c ]=> st' ->
      beval st' b = true ->
      st  =[ repeat c until b end ]=> st'
  | E_RepeatLoop : forall st st' st'' b c,
      st  =[ c ]=> st' ->
      beval st' b = false ->
      st' =[ repeat c until b end ]=> st'' ->
      st  =[ repeat c until b end ]=> st''
```

# 改证明

```
Theorem ceval_deterministic': forall c st st1 st2,
    st =[ c ]=> st1  ->
    st =[ c ]=> st2 ->
    st1 = st2.
Proof.
  intros c st st1 st2 E1 E2.
  generalize dependent st2;
  induction E1; intros st2 E2; inversion E2; subst;
  try find_eqn; try find_rwd; auto.
Qed.
```

需要交换顺序是因为repart需要先应用find_eqn找到等价状态之后才能推出矛盾

# 复习：程序运行的例子

```
Example ceval_example1: empty_st =[
    X := 2;
    if (X <= 1) then Y := 3
    else Z := 4 end
  ]=> (Z !-> 4 ; X !-> 2).
```

能否让Coq自动推出这个参数?

```
Proof.
  apply E_Seq with (X !-> 2).
  - (* empty_st =[ X := 2 ]=> (X !-> 2) *)
    apply E_Ass. reflexivity.
  - (* (X !-> 2)
       =[ if X <= 1 then Y := 3 else Z := 4 end ]=>
       (Z !-> 4; X !-> 2) *)
    apply E_IfFalse.
    reflexivity.
    apply E_Ass. reflexivity.
Qed.
```

# 采用eapply

```
Proof.
  eapply E_Seq.
  (* (1/2) empty_st =[ X := 2 ]=> ?st'
     (2/2) ?st' =[ if X <= 1 then Y := 3 else Z := 4 end ]=>
           (Z !-> 4; X !-> 2) *)
  - (* empty_st =[ X := 2 ]=> ?st' *)
    apply E_Ass.
    (* aeval empty_st 2 = ?n *)
    reflexivity.
  - (* (X !-> aeval empty_st 2)
       =[ if X <= 1 then Y := 3 else Z := 4 end ]=>
       (Z !-> 4; X !-> 2) *)
    apply E_IfFalse. reflexivity.
    apply E_Ass. reflexivity.
Qed.
```

存在变量会在后续规则应用中被实例化，proof object中同样包含存在变量
其他生成apply的策略也有e-版本，比如exists, constructor, auto, assumption

# eauto例子

```
Hint Constructors ceval : core.
Hint Transparent state total_map : core.

Example ceval'_example1'':
  empty_st =[
    X := 2;
    if (X <= 1)
      then Y := 3
      else Z := 4
    end
  ]=> (Z !-> 4 ; X !-> 2).
Proof.
  info_eauto.
Qed.
```

使得一些定义对auto策略透明（自动被展开）*

```
(* info eauto: *)
simple eapply E_Seq.
 simple apply E_Ass.
  simple apply @eq_refl.
  simple apply E_IfFalse.
   simple apply @eq_refl.
   simple apply E_Ass.
    simple apply @eq_refl.
```

* Transparent和unfold有时可以互换，具体区别不是很清楚（手册中写得很模糊），不过用Transparent的时候不会生成显式的unfold命令。

# 存在变量使用约束

```
Lemma silly1 : forall (P : nat -> nat -> Prop) (Q : nat -> Prop),
  (forall x y : nat, P x y) ->
  (forall x y : nat, P x y -> Q x) ->
  Q 42.
Proof.
  intros P Q HP HQ. eapply HQ.
  (* P 42 ?y *)
  apply HP.
  (* There are unfocused goals. *)
Fail Qed.
(* Some unresolved existential variables remain *)
```

存在变量在Qed之前必须被赋值

如何解决这个问题?

# 存在变量使用约束

```
Lemma silly1 : forall (P : nat -> nat -
> Prop) (Q : nat -> Prop),
  (forall x y : nat, P x y) ->
  (forall x y : nat, P x y -> Q x) ->
  Q 42.
Proof.
  intros P Q HP HQ. eapply HQ.
  (* P 42 ?y *)
  apply (HP _ 1).
Qed.
```

实际传入值（当然，eapply的意义也就没了）。

# 存在变量使用约束

```
Lemma silly2 :
  forall (P : nat -> nat -> Prop) (Q : nat -> Prop),
  (exists y, P 42 y) ->
  (forall x y : nat, P x y -> Q x) ->
  Q 42.
Proof.
  intros P Q HP HQ. eapply HQ.
  (* P 42 ?y *)
  destruct HP as [y HP'].
  (*
    y: nat
    HP': P 42 y
  *)
  Fail apply HP'.
  (* "y" is not in its scope *)
```

存在变量实例化之后不能包含引入时还没被定义的变量
如何解决?

# 存在变量使用约束

```
Lemma silly2_fixed :
  forall (P : nat -> nat -> Prop) (Q : nat -> Prop),
  (exists y, P 42 y) ->
  (forall x y : nat, P x y -> Q x) ->
  Q 42.
Proof.
  intros P Q HP HQ. destruct HP as [y HP'].
  eapply HQ. apply HP'.
Qed.
```

通过交换destruct和eapply的顺序可简单解决

# 存在变量使用约束

```
Lemma silly2_fixed :
  forall (P : nat -> nat -> Prop) (Q : nat -> Prop),
  (exists y, P 42 y) ->
  (forall x y : nat, P x y -> Q x) ->
  Q 42.
Proof.
  intros P Q HP HQ. destruct HP as [y HP'].
  eapply HQ. eassumption.
Qed.
```

最后一步也可以换成eassumption（注意因为涉及存在变量，assumption不工作）

# 作业

- 无（毕竟是让电脑干活的一章）