

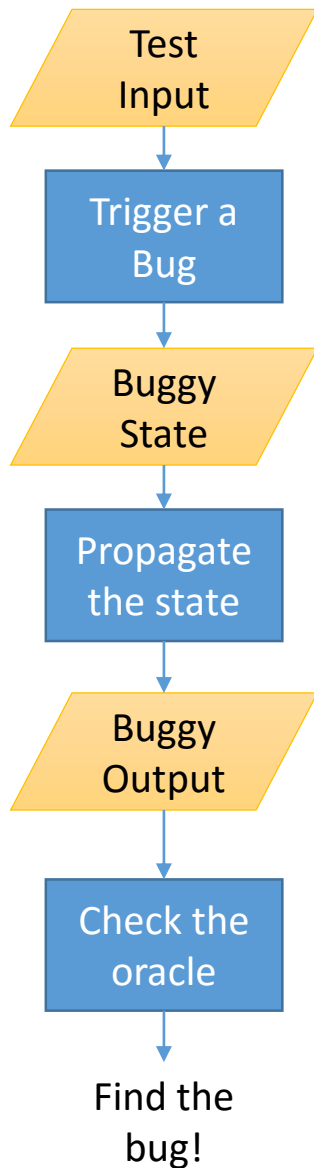
# Inner Oracles: Input- Specific Assertions on Internal States

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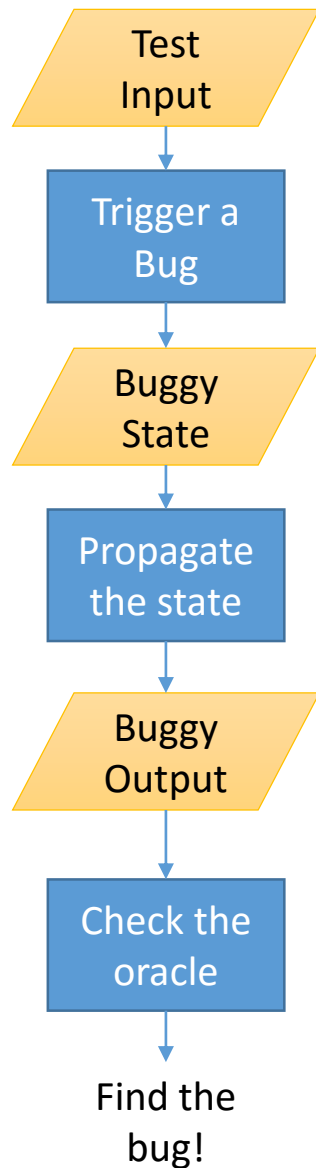
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# How a Test Detects a Bug



# How a Test Not Detects a Bug



`a = {-2, -1, 0, 1, 2, 3, 4};`

```

int compare(List<Integer> a) {
  int pos = 0, neg = 0;
  for (int i : a) {
    if (i > 0) pos++;
    else neg++; //buggy
  }
}
  
```

buggy  
`pos = 4`  
`neg = 3`

```

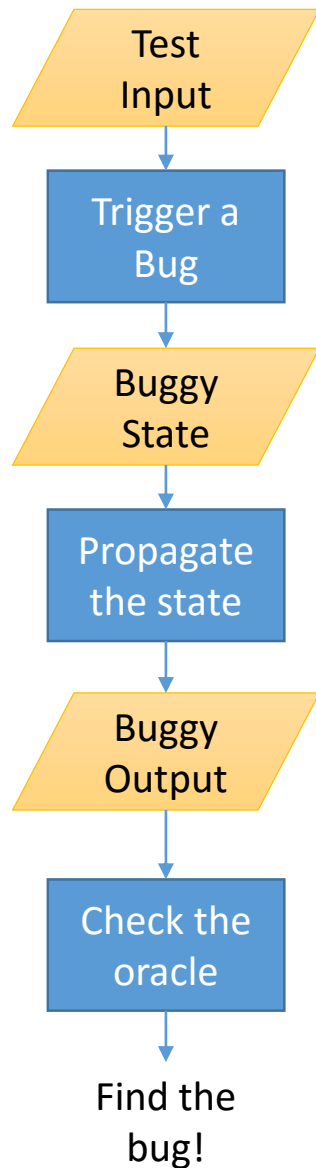
if (pos > neg) return 1;
else if (pos == neg) return 0;
else return -1;
}
  
```

not buggy  
`compare(a)=1`

`assert(compare(a)==1);`

No bug

# Traditional Oracles



`a = {-2, -1, 0, 1, 2, 3, 4};`

```

int compare(List<Integer> a) {
  int pos = 0, neg = 0;
  for (int i : a) {
    if (i > 0) pos++;
    else neg++; //buggy
  }
}
  
```

buggy  
`pos = 4`  
`neg = 3`

```

if (pos > neg) return 1;
else if (pos == neg) return 0;
else return -1;
}
  
```

not buggy  
`compare(a)=1`

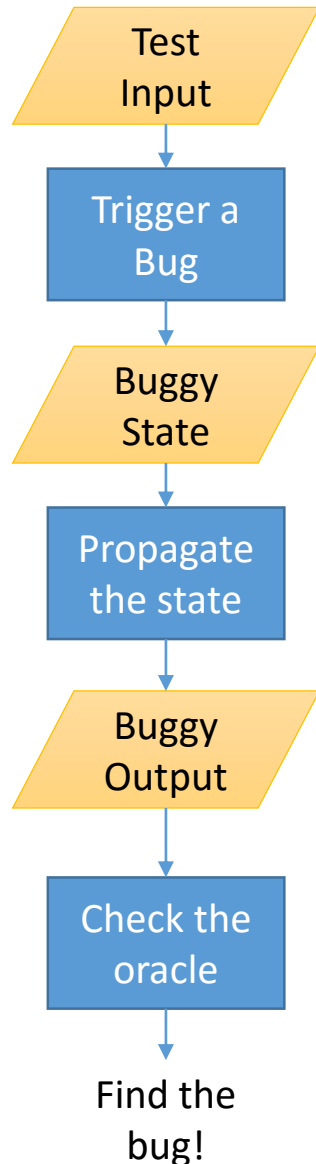
`assert(compare(a)==1);`

No bug

## Traditional Oracles

- Specific to one test input
- Declared on the output of the execution

# Assertions on Internal State



`a = {-2, -1, 0, 1, 2, 3, 4};`

```

int compare(List<Integer> a) {
  int pos = 0, neg = 0;
  for (int i : a) {
    if (i > 0) pos++;
    else neg++; //buggy
  }
}
  
```

`pos = 4`  
`neg = 3`

`assert(neg ==`  
`/*number of negatives*/);`

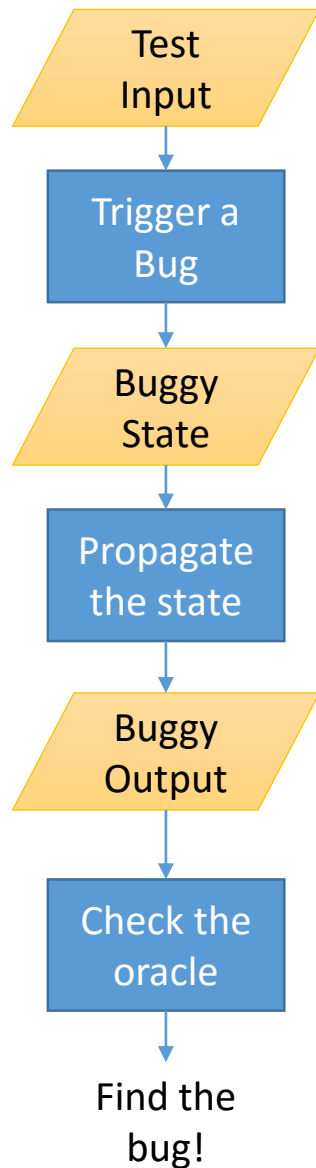
```

if (pos > neg) return 1;
if (pos == neg) return 0;
return -1;
  
```

## Standard Assertions

- on internal states
- common to all input
  - Not easy to write
  - Programmers may make the same mistake

# Inner Oracles



`a = {-2, -1, 0, 1, 2, 3, 4};`

`pos = 4`  
`neg = 3`

```

int compare(List<Integer> a) {
  int pos = 0, neg = 0;
  for (int i : a) {
    if (i > 0) pos++;
    else neg++; //buggy
  }
}
  
```

```

assert_for_this_test(
  neg == 2);
  
```

```

if (pos > neg) return 1;
else if (pos == neg) return 0;
else return -1;
}
  
```

## Inner Oracles

- Declared on internal states
- Specific to a test input

# How to write inner oracles

```
class CountTest {  
    public static boolean guard = false;  
    @Test  
    public void test1() {  
        List<Integer> a = {-2, -1, 0, 1, 2, 3, 4};  
        guard = true;  
        compare(a);  
        guard = false;  
    }  
}
```

```
int compare(List<Integer> a) {  
    int pos = 0, neg = 0;  
    for (int i : a) {  
        if (i > 0) pos++;  
        else neg++; //buggy  
    }  
    assert (!CountTest.guard ||  
            neg == 2);  
    if (pos > neg) return 1;  
    else if (pos == neg) return 0;  
    else return -1;  
}
```

Inner oracles can also be written by weaving, similar to AOP.  
Check at: <http://ayzk.github.io/InnerTest/>

# How much can we gain with inner oracles? – Enhancing tests

Subject	KLOC	#Method	#Class	#Test	#Mutant	Pairs
<i>jodatime</i>	25.8	3276	198	3417	26	88842
<i>timeandmoney</i>	1.1	262	30	104	39	4056
<i>barbecue</i>	8.0	283	55	51	50	2550
<i>xmlsec</i>	16.2	1213	181	97	22	2134

In 30.72%-69.65% pairs, fault cannot be captured by traditional oracles on output, but only by inner oracles.

- The buggy state is not propagated into a buggy output (294/1369)
- The buggy part in the output state cannot be accessed by a test, e.g., a private member (1075/1369)



# How much can we gain with inner oracles? – Reducing test suites

Subject	<i>jodatime</i>	<i>timeandmoney</i>	<i>barbecue</i>	<i>xmlsec</i>
#With traditional oracles	10	9	4	7
#With inner oracles	8	5	2	6

Test suites are further reduced by 14.3%-50.0% with inner oracles.

# Applications and Implications

## --- Testing Optimization

```
int times(int a, int b) {  
    if (b % 2 == 0) {  
        while (b >>= 1)  
            return a << 1;  
    }  
    else  
        return a * b;  
}
```

How do we know the first branch is executed when b is 8?

# Applications and Implications

## --- Testing Optimization

```
int times(int a, int b) {  
    if (b % 2 == 0) {  
        while (b >>= 1)  
            return a << 1;  
    }  
    else {  
        assert(!test1);  
        return a * b;  
    }  
}
```

```
test1 = true;  
times(2, 8);  
test1 = false;
```

# Applications and Implications

## --- Debugging



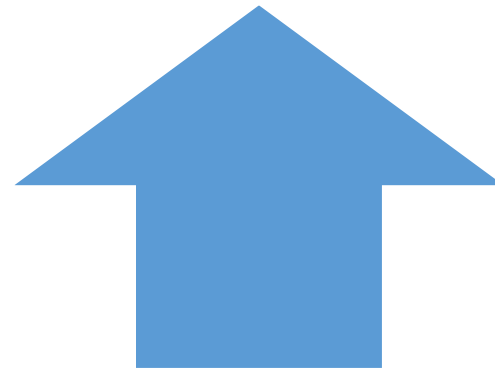
### Traditional Oracles

- Any executed statements may be buggy



### Inner Oracles

- Only the statements executed before the inner oracle may be buggy



# Applications and Implications

## --- Regression Test Generation

```
doStuff(X x, int n, int m) {  
    Y y = x.doSth(n);  
    Z z = y.doSthElse(m);  
    z.field = n+m;  
    return;  
}
```

```
@Test  
...  
doStuff(x, 1, 2);  
assert(z.field == 3);
```

- How do we know which object *z* is?
- How do we access this object?

[Xie et al., ECOOP06], [Taneja et al., ASE08]

# Applications and Implications

## --- Regression Test Generation

```
doStuff(X x, int n, int m) {  
  Y y = x.doSth(n);  
  Z z = y.doSthElse(m);  
  z.field = n+m;  
  assert(!test1 || z.field==3);  
  return;  
}
```

```
@Test  
...  
test1 = true;  
doStuff(x, 1, 2);  
test1 = false;
```

# Application and Implication

## --- Invariant Discovery

- Tools like Daikon discovers invariants (oracles on internal states for all inputs)
- Sometimes very few invariants can be discovered if we use too many inputs
- Let Daikon discover inner oracles for some inputs instead

```
test1 = true;  
doStuff(1);  
test1 = false;
```

```
test1 = true;  
doStuff(2);  
test1 = false;
```

```
test1 = true;  
doStuff(3);  
test1 = false;
```

# Summary

- Inner Oracles
  - declared on internal states
  - specific to one test input
- Has a lot of applications/implications
- Ignored in existing literatures
- Worth putting more weights on